

# **The GNU PIES Manual**

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version 1.4, 12 June 2019

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Published by the Free Software Foundation, 51 Franklin Street, Fifth Floor, Boston, MA  
02110-1301 USA

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## Short Contents

1	Introduction . . . . .	1
2	Inter-Component Dependencies . . . . .	3
3	Pies Configuration File . . . . .	5
4	Pies Debugging . . . . .	39
5	Communicating with Running <code>pies</code> Instances . . . . .	41
6	Init – parent of all processes . . . . .	47
7	Configuration Examples . . . . .	53
8	Command Line Usage . . . . .	55
9	Pies Invocation . . . . .	57
10	How to Report a Bug . . . . .	59
A	<code>Inetd.conf</code> Format . . . . .	61
B	User-Group ACLs . . . . .	65
C	GNU Free Documentation License . . . . .	67
	Concept Index . . . . .	75



# Table of Contents

<b>1</b>	<b>Introduction</b> .....	<b>1</b>
<b>2</b>	<b>Inter-Component Dependencies</b> .....	<b>3</b>
<b>3</b>	<b>Pies Configuration File</b> .....	<b>5</b>
3.1	Configuration File Syntax .....	6
3.1.1	Comments .....	6
3.1.2	Statements .....	6
3.1.3	Using Preprocessor to Improve the Configuration .....	8
3.2	The <code>component</code> Statement .....	9
3.2.1	Component Prerequisites .....	12
3.2.2	Component Privileges .....	12
3.2.3	Resources .....	13
3.2.4	Environment .....	13
3.2.4.1	<code>env</code> : legacy syntax .....	15
3.2.5	Actions Before Startup .....	16
3.2.6	Exit Actions .....	17
3.2.7	Output Redirectors .....	18
3.2.8	Inetd-Style Components .....	19
3.2.8.1	Built-in Inetd Services .....	20
3.2.8.2	TCPMUX Services .....	21
3.2.8.3	Socket Environment Variables .....	23
3.2.8.4	Exit Actions in Inetd Components .....	23
3.2.9	Meta1-Style Components .....	23
3.2.10	Component Visibility ACLs .....	24
3.2.11	Component Syntax Summary .....	24
3.3	Notification .....	28
3.4	Access Control Lists .....	29
3.5	The Control Statement .....	31
3.6	User Identities for Accessing Control Interface .....	33
3.7	Using <code>inetd</code> Configuration Files .....	34
3.8	Using MeTA1 Configuration File .....	35
3.9	Global Configuration .....	36
3.10	Pies Privileges .....	37
3.11	State Files .....	37
<b>4</b>	<b>Pies Debugging</b> .....	<b>39</b>

<b>5</b>	<b>Communicating with Running pies Instances ..</b>	<b>41</b>
5.1	piesctl id – Return Info About the Running Instance .....	41
5.2	Instance Management .....	41
5.3	piesctl config – Configuration Management .....	42
5.4	Component Management .....	42
5.5	Init Process Management .....	44
5.6	Piesctl Command Line Options .....	45
5.7	Configuration for piesctl .....	46
<b>6</b>	<b>Init – parent of all processes .....</b>	<b>47</b>
6.1	Runlevels .....	48
6.2	Init Process Configuration .....	48
6.3	Init Command Line .....	51
6.4	Init Environment .....	51
6.5	piesctl telinit .....	51
6.6	The Telinit Command .....	52
<b>7</b>	<b>Configuration Examples .....</b>	<b>53</b>
7.1	Simplest Case: Using Pies to Run Pmult .....	53
7.2	Using Pies to Run Pmult and MeTA1 .....	53
7.3	Running Pies as Inetd .....	54
<b>8</b>	<b>Command Line Usage .....</b>	<b>55</b>
<b>9</b>	<b>Pies Invocation .....</b>	<b>57</b>
<b>10</b>	<b>How to Report a Bug .....</b>	<b>59</b>
<b>Appendix A</b>	<b>Inetd.conf Format .....</b>	<b>61</b>
<b>Appendix B</b>	<b>User-Group ACLs .....</b>	<b>65</b>
<b>Appendix C</b>	<b>GNU Free Documentation License ..</b>	<b>67</b>
<b>Concept Index</b>	<b>.....</b>	<b>75</b>

# 1 Introduction

The name `pies` (pronounced ‘p-yes’) stands for ‘Program Invocation and Execution Supervisor’. This utility starts and controls execution of external programs. In this document these programs will be referred to as *components*. Each component is a stand-alone program, which is executed in the foreground.

Upon startup, `pies` reads the list of components from its configuration file, starts them, and remains in the background, controlling their execution. Each component is defined by the name of the external program to be run and its arguments (command line). The program is normally run directly (via `exec`), but you can instruct `pies` to run it via `sh -c` as well.

The standard output and standard error streams of a component can be redirected to a file or to an arbitrary `syslog` channel.

The way of handling each component, and in particular the action to be taken upon its termination is determined by the component’s *mode*.

A *respawn* component is restarted each time it terminates. If it terminates too often, `pies` puts it to sleep for certain time and logs that fact. This prevents badly configured components from taking too much resources and allows administrator to take measures in order to fix the situation. More specific action can be configured, depending on the exit code of the component.

An *inetd*-style components is not started. Instead, `pies` opens a socket associated with it and listens for connections on that socket. When a connection arrives, `pies` runs this component to handle it. The connection is bound to the component’s ‘`stdin`’ and ‘`stdout`’ streams. The ‘`stderr`’ stream can be redirected to a file or to `syslog`, as described above. This mode of operation is similar to that of the `inetd` utility.

Yet another type of components supported by `pies` are *pass-style* or *metal-style* components. As the name suggests, this type is designed expressly as a support for MeTA1<sup>1</sup> components, namely `smtps`. This type can be regarded as a mixture of the above two. For each *metal*-style component `pies` opens a socket and starts the component executable program. Once the program is running, `pies` passes it the file descriptor of that socket, through another preconfigured UNIX-style socket. Further handling of the socket is the responsibility of the program itself.

An *accept* component is basically handled as ‘`inetd`’, except that after binding to the socket `pies` immediately starts the program, without waiting for actual connections.

Finally, two special component modes are available. *Startup* components are run right after `pies` startup, prior to running any other components. Their counterpart, *shutdown* components are run before program termination, after all other components have finished.

Any number of components of all types can be handled simultaneously.

Components are started in the order of their appearance in the configuration file and terminated in reverse order. This order can be modified by declaring component *prerequisites* or *dependents*. This is described in the following chapter.

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<sup>1</sup> See <http://www.meta1.org>

As an exception, this order is reversed for the components read from MeTA1 configuration files, either included by `include-meta1` statement (see Section 3.8 [include-meta1], page 35) or expressly supplied in the command line (see [config syntax], page 5).



## 2 Inter-Component Dependencies

A component 'A' may depend on another components, say 'B' and 'C', i.e. require them to be running at the moment of its startup. Components 'B' and 'C' are called *prerequisites* for 'A', while 'A' is called a *dependency* or *dependent* component of 'B', 'C'.

Before restarting any component, `pies` verifies if it is a prerequisite for any other components. If so, it first terminates its dependencies, restarts the component, and then starts its dependencies again, in the order of their appearance in the configuration file.



### 3 Pies Configuration File

**Pies** reads its settings and component definitions from one or more *configuration files*. The default configuration file is named `pies.conf` and is located in the *system configuration directory* (in most cases `/etc` or `/usr/local/etc`, depending on how the package was compiled). This file uses the *native Pies configuration syntax*. Apart from this format, the program also understands configuration files in *inetd* and *meta1* formats.

Alternative configuration files may be specified using `--config-file` (`-c` command line option), e.g.:

```
pies --config-file filename
```

Any number of such options may be given. The files named in `--config-file` options are processed in order of their appearance in the command line. By default, **pies** expects configuration files in its native format. This, however, can be changed by using the `--syntax=format` command line option. This option instructs **pies** that any configuration files given after it have are written in the specified *format*. Valid formats are:

‘pies’      Pies native configuration file format.

‘inetd’     Inetd-style configuration format.

‘meta1’     MeTA1-style format.

‘inittab’   Format of the `/etc/inittab` file (see Chapter 6 [Init Process], page 47).

The configuration file format set by the `--syntax` option remains in effect for all `--config-file` options that follow it, up to the end of the command line or the next occurrence of the `--syntax` option. This means that you can instruct **pies** to read several configuration files of various formats in a single command line, e.g.:

```
pies --config-file /etc/pies.conf \
    --syntax=inetd --config-file /etc/inetd.conf \
    --syntax=meta1 --config-file /etc/meta1/meta1.conf
```

The rest of this chapter concerns the **pies** native configuration file format. You can receive a concise summary of all configuration directives any time by running `pies --config-help`. The use of *inetd* configuration files is covered in Section 3.7 [inetd], page 34, and the use of *meta1* configuration files is described in Section 3.8 [include-meta1], page 35,

If any errors are encountered in the configuration file, the program reports them on the standard error and exits with status 78.

To test the configuration file without actually starting the server, the `--lint` (`-t`) command line option is provided. It causes **pies** to check its configuration file and exit with status 0 if no errors were detected, and with status 78 otherwise.

Before parsing, configuration file is preprocessed using **m4** (see Section 3.1.3 [Preprocessor], page 8). To see the preprocessed configuration without actually parsing it, use `-E` command line option.

## 3.1 Configuration File Syntax

The configuration file consists of statements and comments.

There are three classes of lexical tokens: keywords, values, and separators. Blanks, tabs, newlines and comments, collectively called *white space* are ignored except as they serve to separate tokens. Some white space is required to separate otherwise adjacent keywords and values.

### 3.1.1 Comments

*Comments* may appear anywhere where white space may appear in the configuration file. There are two kinds of comments: single-line and multi-line comments. *Single-line* comments start with '#' or '//' and continue to the end of the line:

```
# This is a comment
// This too is a comment
```

The following constructs, appearing at the start of a line are treated specially: '#include', '#include\_once', '#line', '# num' (where *num* is a decimal number). These are described in detail in Section 3.1.3 [Preprocessor], page 8.

*Multi-line* or *C-style* comments start with the two characters '/\*' (slash, star) and continue until the first occurrence of '\*/' (star, slash).

Multi-line comments cannot be nested.

### 3.1.2 Statements

A *simple statement* consists of a keyword and value separated by any amount of whitespace. The statement is terminated with a semicolon (;).

Examples of simple statements are:

```
pidfile /var/run/pies.pid;
source-info yes;
debug 10;
```

A *keyword* begins with a letter and may contain letters, decimal digits, underscores ('\_') and dashes ('-'). Examples of keywords are: 'group', 'control-file'.

A *value* can be one of the following:

number     A number is a sequence of decimal digits.

boolean    A boolean value is one of the following: 'yes', 'true', 't' or '1', meaning *true*, and 'no', 'false', 'nil', '0' meaning *false*.

unquoted string

An unquoted string may contain letters, digits, and any of the following characters: '\_', '-', '.', '/', ':'.

quoted string

A quoted string is any sequence of characters enclosed in double-quotes (""). A backslash appearing within a quoted string introduces an *escape sequence*, which is replaced with a single character according to the following rules:

Sequence	Replaced with
<code>\a</code>	Audible bell character (ASCII 7)
<code>\b</code>	Backspace character (ASCII 8)
<code>\f</code>	Form-feed character (ASCII 12)
<code>\n</code>	Newline character (ASCII 10)
<code>\r</code>	Carriage return character (ASCII 13)
<code>\t</code>	Horizontal tabulation character (ASCII 9)
<code>\v</code>	Vertical tabulation character (ASCII 11)
<code>\\</code>	A single backslash ( <code>'\'</code> )
<code>\"</code>	A double-quote.

Table 3.1: Backslash escapes

In addition, any occurrence of `'\'` immediately followed by a newline character (ASCII 10) is removed from the string. This allows to split long strings over several physical lines, e.g.:

```
"a long string may be\
split over several lines"
```

If the character following a backslash is not one of those specified above, the backslash is ignored and a warning is issued.

#### Here-document

*Here-document* is a special construct that allows to introduce strings of text containing embedded newlines.

The `<<word` construct instructs the parser to read all the following lines up to the line containing only *word*, with possible trailing blanks. Any lines thus read are concatenated together into a single string. For example:

```
<<EOT
A multiline
string
EOT
```

Body of a here-document is interpreted the same way as double-quoted string, unless *word* is preceded by a backslash (e.g. `<<\EOT`) or enclosed in double-quotes, in which case the text is read as is, without interpretation of escape sequences.

If *word* is prefixed with `-` (a dash), then all leading tab characters are stripped from input lines and the line containing *word*. Furthermore, if `-` is followed by a single space, all leading whitespace is stripped from them. This allows to indent here-documents in a natural fashion. For example:

```
<<- TEXT
    All leading whitespace will be
    ignored when reading these lines.
TEXT
```

It is important that the terminating delimiter be the only token on its line. The only exception to this rule is allowed if a here-document appears as the

last element of a statement. In this case a semicolon can be placed on the same line with its terminating delimiter, as in:

```
help-text <<-EOT
    A sample help text.
EOT;
```

`list` A *list* is a comma-separated list of values. Lists are delimited by parentheses. The following example shows a statement whose value is a list of strings:

```
dependents (pmult, auth);
```

In any case where a list is appropriate, a single value is allowed without being a member of a list: it is equivalent to a list with a single member. This means that, e.g. ‘`dependents auth;`’ is equivalent to ‘`dependents (auth);`’.

A *block statement* introduces a logical group of another statements. It consists of a keyword, followed by an optional value, and a sequence of statements enclosed in curly braces, as shown in the example below:

```
component multiplexor {
    command "pmult";
}
```

The closing curly brace may be followed by a semicolon, although this is not required.

### 3.1.3 Using Preprocessor to Improve the Configuration.

Before parsing, configuration file is preprocessed. This goes in three stages. First, include directives are expanded. An *include directive* begins with a ‘#’ sign at the beginning of a line, followed by the word ‘`include`’ or ‘`include_once`’. Any amount of whitespace is allowed between the ‘#’ and the word. The entire text up to the end of the line is removed and replaced using the following rules:

```
#include <file>
#include file
```

The contents of the file *file* is included. There are three possible use cases.

If *file* is an absolute file name, the named file is included. An error message will be issued if it does not exist.

If *file* contains wildcard characters (‘\*’, ‘[’, ‘]’ or ‘?’), it is interpreted as shell globbing pattern and all files matching that pattern are included, in lexicographical order. If no matching files are found, the directive is replaced with an empty line.

Otherwise, the form with angle brackets searches for file in the *include search path*, while the second one looks for it in the current working directory first, and, if not found there, in the include search path. If the file is not found, an error message will be issued.

The include search path is:

1. Any directories supplied with the `-I` (`--include-directory`) command line option. These directories are scanned in the same order as they appear in the command line.
2. `prefix/share/pies/1.4/include`

### 3. *prefix/share/pies/include*

where *prefix* is the installation prefix.

```
#include_once <file>
```

```
#include_once file
```

Same as `#include`, except that, if the *file* has already been included, it will not be included again.

The obtained material is then passed to `m4` for preprocessing. For a complete user manual, refer to Section “GNU M4” in *GNU M4 macro processor*. In this subsection we assume the reader is sufficiently acquainted with `m4` macro processor.

The external preprocessor is invoked with `-s` flag, instructing it to include line synchronization information in its output. This information is then used by the parser to display meaningful diagnostic. An initial set of macro definitions is supplied by the `pp-setup` file, located in `$prefix/share/pies/1.4/include` directory.

The default `pp-setup` file renames all `m4` built-in macro names so they all start with the prefix ‘`m4_`’. This is similar to GNU `m4 --prefix-builtin` options, but has an advantage that it works with non-GNU `m4` implementations as well.

The include path for `m4` is set as described above.

Additional preprocessor symbols may be defined and existing definitions cancelled using the following command line options:

```
--define=sym[=value]
```

```
-D symbol[=value]
```

Define symbol *sym* as having *value*, or empty, if the *value* is not given.

```
--undefine=sym
```

```
-U sym      Undefine symbol sym.
```

Finally, the `m4` output is passed to the configuration parser. When parsing, the following constructs appearing at the beginning of a line are handled specially:

```
#line num
```

```
#line num "file"
```

This line causes the parser to believe, for purposes of error diagnostics, that the line number of the next source line is given by *num* and the current input file is named by *file*. If the latter is absent, the remembered file name does not change.

```
# num "file"
```

This is a special form of `#line` statement, understood for compatibility with the C preprocessor.

## 3.2 The component Statement

```
component
```

[Config]

The `component` statement defines a new component:

```

component tag {
    ...
}

```

The component is identified by its *tag*, which is given as argument to the **component** keyword. Component declarations with the same tags are merged into a single declaration.

The following are the basic statements which are allowed within the **component** block:

**mode** *mode* [Config: component]

Declare the type (style) of the component. Following are the basic values for *mode*:

**exec**

**respawn** Define a ‘**respawn**’ component (see [respawn], page 1). This is the default.

**inetd**

**nostartaccept** Define an ‘**inetd-style**’ component (see [inetd-style], page 1).

**pass**

**pass-fd** Define a ‘**meta1-style**’ component (see [meta1-style], page 1).

**accept**

Define a ‘**accept-style**’ component (see [accept-style], page 1).

**startup**

The component is run right after startup. Prior to starting any other components, **pies** will wait for all **startup** components to terminate.

**shutdown**

These components are started as a part of program shutdown sequence, after all regular components have terminated.

When run as init process (see Chapter 6 [Init Process], page 47), the following *modes* are also allowed:

**boot**

The process will be executed during system boot. The ‘**runlevel**’ settings are ignored.

**bootwait**

The process will be executed during system boot. No other components will be started until it has terminated. The ‘**runlevel**’ settings are ignored.

**ctrlaltdel**

The process will be executed when **pies** receives the SIGINT signal. Normally this means that the CTRL-ALT-DEL combination has been pressed on the keyboard.

**kbrequest**

The process will be executed when a signal from the keyboard handler is received that indicates that a special key combination was pressed on the console keyboard.

**once**

The process will be executed once when the specified runlevel is entered.

**ondemand**

The process will be executed when the specified *ondemand* runlevel is called (‘**a**’, ‘**b**’ and ‘**c**’). No real runlevel change will occur (see [Ondemand runlevels], page 48). The process will remain running across any eventual runlevel changes and will be restarted whenever it terminates, similarly to **respawn** components.



- powerfail** The process will be executed when the power goes down. **Pies** will not wait for the process to finish.
- powerfailnow**  
The process will be executed when the power is failing and the battery of the external UPS is almost empty.
- powerokwait**  
The process will be executed as soon as **pies** is informed that the power has been restored.
- powerwait** The process will be executed when the power goes down. **Pies** will wait for the process to finish before continuing.
- sysinit** The process will be executed during system boot, before any **boot** or **bootwait** entries. The 'runlevel' settings are ignored.
- wait** The process will be started once when the specified runlevel is entered. **Pies** will wait for its termination before starting any other processes.

**program name** [Config: component]  
Full file name of the component binary. This binary will be executed (via **/bin/sh -c**) each time **pies** decides it needs to start the component.  
To supply command line arguments, use **command** statement.

**command string** [Config: component]  
Command line for the program. The argument should be just as arguments normally are, starting with the name of the program. The latter may be different from the one specified to **program** statement. Its value will be available to the program as **argv[0]**.

**flags (flag-list)** [Config: component]  
Define flags for this component. The *flag-list* is a comma-separated list of flags. Valid flags are:

- disable** This component is disabled, i.e. **pies** will parse and remember its settings, but will not start it.
- nullinput** Do not close standard input. Redirect it from **/dev/null** instead. Use this option with commands that require their standard input to be open (e.g. **pppd nodetach**).
- precious** Mark this component as *precious*. Precious components are never disabled by **pies**, even if they respawn too fast.
- shell** Run command as **/bin/sh -c "\$command"**. Use this flag if command contains shell-specific features, such as I/O redirections, pipes, variables or the like. You can change the shell program using the **program** statement. For example, to use Korn shell:

```

component X {
    flags shell;
    program "/bin/ksh";
    command "myprog $HOME";
}

```

<code>wait</code>	This flag is valid only for ‘ <code>inetd</code> ’ components. It has the same meaning as ‘ <code>wait</code> ’ in <code>inetd.conf</code> file, i.e. it tells <code>pies</code> to wait for the server program to return. See Appendix A [ <code>inetd.conf</code> ], page 61.
<code>tcpmux</code>	This is a TCPMUX component. See Section 3.2.8.2 [TCPMUX], page 21.
<code>tcpmuxplus</code>	This is a TCPMUX+ component. See Section 3.2.8.2 [TCPMUX], page 21.
<code>internal</code>	This is an internal <code>inetd</code> component. See Section 3.2.8.1 [ <code>builtin</code> ], page 20.
<code>sockenv</code>	This <code>inetd</code> component wants socket description variables in its environment. See Section 3.2.8.3 [ <code>sockenv</code> ], page 23.
<code>resolve</code>	When used with ‘ <code>sockenv</code> ’, the <code>LOCALHOST</code> and <code>REMOTEHOST</code> environment variables will contain resolved host names, instead of IP addresses.
<code>siggroup</code>	This flag affects the behavior of <code>pies</code> when a stopped process fails to terminate within a predefined timeout (see [ <code>shutdown-timeout</code> ], page 36). Normally <code>pies</code> would send the ‘ <code>SIGKILL</code> ’ signal to such a process. If this flag is set, <code>pies</code> would send ‘ <code>SIGKILL</code> ’ to the process group of this process instead.

The following subsections describe the rest of ‘`component`’ substatements.

### 3.2.1 Component Prerequisites

Prerequisites (see [`component prerequisite`], page 3) for a component are declared using the following statement:

`prerequisites tag-list` [Config: component]

The argument is either a list of component tags, *defined before this component*, or one of the following words:

- `all`            Declare all components defined so far as prerequisites for this one.
- `none`          No prerequisites. This is the default.

If you wish, you can define dependents, instead of prerequisites:

`dependents tag-list` [Config: component]

Declare dependents for this component. *var-list* is a list of component tags.

### 3.2.2 Component Privileges

The following statements control privileges the component is executed with.

`user user-name` [Config: component]

Start component with the UID and GID of this user.

`group group-list` [Config: component]

Retain supplementary groups, specified in *group-list*.

`allgroups bool` [Config: component]

Retain all supplementary groups of which the user (as given with `user` statement) is a member. This is the default for components specified in `meta1.conf` file (see Section 3.8 [`include-meta1`], page 35).

### 3.2.3 Resources

`limits string` [Config: component]

Impose limits on system resources, as defined by *string*. The argument consists of *commands*, optionally separated by any amount of whitespace. A command is a single command letter followed by a number, that specifies the limit. The command letters are case-insensitive and coincide with those used by the shell `ulimit` utility:

Command	The limit it sets
A	max address space (KB)
C	max core file size (KB)
D	max data size (KB)
F	maximum file size (KB)
M	max locked-in-memory address space (KB)
N	max number of open files
R	max resident set size (KB)
S	max stack size (KB)
T	max CPU time (MIN)
U	max number of processes
P	process priority -20..20 (negative = high priority)

Table 3.2: Limit Command Letters

For example:

```
limits T10 R20 U16 P20
```

Additionally, the command letter ‘L’ is recognized. It is reserved for future use (‘number of logins’ limit) and is ignored in version 1.4.

`umask number` [Config: component]

Set the umask. The *number* must be an octal value not greater than ‘777’. The default umask is inherited at startup.

`max-instances n` [Config: component]

Sets the maximum number of simultaneously running instances of this component.

### 3.2.4 Environment

Normally all components inherit the environment of the master `pies` process. You can modify this environment using the `env` statement. It has two variants: *compound* and *legacy*. The legacy one-line statement was used in `pies` versions up to 1.3 and is still retained for backward compatibility. It is described in Section 3.2.4.1 [env legacy syntax], page 15. This subsection describes the modern compound syntax.

`env { ... }` [Config: component]

The compound `env` statement has the following syntax:

```

env {
  clear;
  keep pattern;
  set "name=value";
  eval "value";
  unset pattern;
}

```

Statements inside the `env` block define operations that modify the environment. The `clear` and `keep` statements are executed first. Then, the `set` and `unset` statements are applied in the order of their appearance in the configuration.

**clear** [env]  
 Clears the environment by removing (unsetting) all variables, except those listed in `keep` statements, if such are given (see below). The `clear` statement is always executed first.

**keep *pattern*** [env]  
 Declares variables matching *pattern* (a globbing pattern) as exempt from clearing. This statement implies `clear`.

For example, the following configuration fragment removes from the environment all variables except ‘HOME’, ‘USER’, ‘PATH’, and variables beginning with ‘LC\_’:

```

env {
  clear;
  keep HOME;
  keep USER;
  keep PATH;
  keep "LC_*";
}

```

**keep "name=value"** [env]  
 Retains the variable *name*, if it has the given value. Note, that the argument must be quoted.

**set "name=value"** [env]  
 Assigns *value* to environment variable *name*. The value is subject to *variable expansion* using the same syntax as in shell. The `set` and `unset` (see below) statements are executed in order of their appearance. For example

```

env {
  set "MYLIB=$HOME/lib";
  set "LD_LIBRARY_PATH=$LD_LIBRARY_PATH${LD_LIBRARY_PATH:+;}$MYLIB";
}

```

**eval "value"** [env]  
 Perform variable expansion on *value* and discard the result. This is useful for side-effects. For example, to provide default value for the `LD_LIBRARY_PATH` variable, one may write:

```
env {
    eval "${LD_LIBRARY_PATH:=/usr/local/lib}";
}
```

**unset *pattern*** [env]

Unset environment variables matching *pattern*. The following will unset the `LOGIN` variable:

```
unset LOGIN;
```

The following will unset all variables starting with `'LD_'`:

```
unset "LD_*";
```

Notice, that patterns containing wildcard characters must be quoted.

### 3.2.4.1 env: legacy syntax.

Up to version 1.3 `pies` implemented the one-line variant of the `env` statement. The use of this legacy syntax is discouraged. It is supported for backward compatibility only and will be removed in future versions. This subsection describes the legacy syntax.

**env *args*** [legacy syntax]

Set program environment.

Arguments are a whitespace-delimited list of specifiers. The following specifiers are understood:

- (a dash) Clear the environment. This is understood only when used as a first word in *args*.

The modern syntax equivalent is:

```
env {
    clear;
}
```

-*name* Unset the environment variable *name*. The modern syntax equivalent is

```
env {
    unset name;
}
```

-*name=val*

Unset the environment variable *name* only if its value is *val*. The modern syntax equivalent is:

```
env {
    unset "name=val";
}
```

*name* Retain the environment variable *name*. The modern syntax equivalent is

```
env {
    keep name;
}
```

*name=value*

Define environment variable *name* to have given *value*. The modern syntax equivalent is:

```
env {
    keep "name=value";
}
```

*name+=value*

Retain variable *name* and append *value* to its existing value. If no such variable is present in the environment, it is created and *value* is assigned to it. However, if *value* begins with a punctuation character, this character is removed from it before the assignment. This is convenient for using this construct with environment variables like `PATH`, e.g.:

```
PATH+=:/sbin
```

In this example, if `PATH` exists, `:/sbin` will be appended to it. Otherwise, it will be created and `:/sbin` will be assigned to it.

In modern syntax, use shell variable references, e.g.:

```
env {
    set "PATH=${PATH}${PATH:+}/sbin";
}
```

*name+=value*

Retain variable *name* and prepend *value* to its existing value. If no such variable is present in the environment, it is created and *value* is assigned to it. However, if *value* ends with a punctuation character, this character is removed from it before assignment.

In modern syntax, use shell variable references, e.g. instead of doing

```
env PATH=+/sbin:
```

use

```
env {
    set "PATH=/sbin${PATH:+}$PATH";
}
```

### 3.2.5 Actions Before Startup

The statements described in this subsection specify actions to perform immediately before starting the component:

**chdir** *dir* [Config: component]

Change to the directory *dir*.

**remove-file** *file-name* [Config: component]

Remove *file-name*. This is useful, for example, to remove stale UNIX sockets or pid-files, which may otherwise prevent the component from starting normally.

As of version 1.4 only one **remove-file** may be given.

**pass-fd-timeout** *number* [Config: component]

Wait *number* of seconds for the `pass-fd` socket to become available (see Section 3.2.9 [Meta1-Style Components], page 23). Default is 5 seconds.

### 3.2.6 Exit Actions

The default behavior of `pies` when a `respawn` component terminates is to restart it. Unless the component terminates with 0 exit code, a corresponding error message is issued to the log file. This behavior can be modified using `return-code` statement:

```
return-code [Config: component]
    return-code codes {
        ...
    }
```

The `codes` argument is a list of exit codes or signal names. Exit codes can be specified either as decimal numbers or as symbolic code names from the table below:

Name	Numeric value
EX_OK	0
EX_USAGE	64
EX_DATAERR	65
EX_NOINPUT	66
EX_NOUSER	67
EX_NOHOST	68
EX_UNAVAILABLE	69
EX_SOFTWARE	70
EX_OSERR	71
EX_OSFILE	72
EX_CANTCREAT	73
EX_IOERR	74
EX_TEMPFAIL	75
EX_PROTOCOL	76
EX_NOPERM	77
EX_CONFIG	78

Table 3.3: Standard Exit Codes

Signal numbers can be given either as `SIG+n`, where `n` is the signal number, or as signal names from the following list: `SIGHUP`, `SIGINT`, `SIGQUIT`, `SIGILL`, `SIGTRAP`, `SIGABRT`, `SIGIOT`, `SIGBUS`, `SIGFPE`, `SIGKILL`, `SIGUSR1`, `SIGSEGV`, `SIGUSR2`, `SIGPIPE`, `SIGALRM`, `SIGTERM`, `SIGSTKFLT`, `SIGCHLD`, `SIGCONT`, `SIGSTOP`, `SIGTSTP`, `SIGTTIN`, `SIGTTOU`, `SIGURG`, `SIGXCPU`, `SIGXFSZ`, `SIGVTALRM`, `SIGPROF`, `SIGWINCH`, `SIGPOLL`, `SIGIO`, `SIGPWR`, `SIGSYS`.

If the component exits with an exit code listed in `codes` or is terminated on a signal listed in `codes`, `pies` executes actions specified in that `return-code` block. The actions are executed in the order of their appearance below:

```
exec command [Config: return-code]
    Execute the supplied external command. Prior to execution, all file descriptors are closed. The command inherits the environment from the main pies process with the following additional variables:
```

**PIES\_VERSION**  
The `pies` version number (1.4).

**PIES\_MASTER\_PID**  
PID of the master `pies` process.

**PIES\_COMPONENT**  
Tag of the terminated component (see Section 3.2 [Component Statement], page 9).

**PIES\_PID** PID of the terminated component.

**PIES\_SIGNAL**  
If the component terminated on signal, the number of that signal.

**PIES\_STATUS**  
Program exit code.

**action 'disable | restart'** [Config: return-code]  
If 'restart' is given, restart the component. This is the default. Otherwise, mark the component as disabled. Component dependents are stopped and marked as disabled as well. Once disabled, the components are never restarted, unless their restart is requested by the administrator.

**notify *email-string*** [Config: return-code]  
Send an email notification to addresses in *email-string*. See Section 3.3 [Notification], page 28, for a detailed discussion of this feature.

**message *string*** [Config: return-code]  
Supply notification message text to use by `notify` statement. See Section 3.3 [Notification], page 28, for a detailed discussion of this feature.

Any number of `return-code` statements are allowed, provided that their *codes* do not intersect.

The `return-code` statements can also be used outside of `component` block. In this case, they supply global actions, i.e. actions applicable to all components. Any `return-code` statements appearing within a `component` block override the global ones.

### 3.2.7 Output Redirectors

Output redirectors allow to redirect the standard error and/or standard output of a component to a file or `syslog` facility.

**stderr *type channel*** [Config: component]  
**stdout *type channel*** [Config: component]  
Redirect standard error (if `stderr`) or standard output (if `stdout`) to the given channel.

The type of redirection is specified by *type* argument:

**file** Redirect to a file. In this case *channel* gives the full name of the file. For example:

```
stderr file /var/log/component/name.err;
```



**syslog** Redirect to a syslog channel. The syslog priority is given by the *channel* argument. Allowed values are: ‘emerg’, ‘alert’, ‘crit’, ‘err’, ‘warning’, ‘notice’, ‘info’, ‘debug’. The facility is inherited from the **syslog** statement (see [syslog], page 36), or from the **facility** statement (see below), if given.

Example:

```
stderr syslog err;
```

**facility *syslog-facility*** [Config: component]

Specify the syslog facility to use in syslog redirectors. Allowed *syslog-facility* values are: ‘user’, ‘daemon’, ‘auth’, ‘authpriv’, ‘mail’, ‘cron’, ‘local0’ through ‘local7’ (all names case-insensitive), or a facility number.

### 3.2.8 Inetd-Style Components

Inetd-style components are declared using **mode inetd** statement. The ‘**component**’ declaration must contain a ‘**socket**’ statement:

**socket *url*** [Config: component]

Define a socket to listen on. Allowed values for *url* are:

**inet[+*proto*]://*ip*:*port***

Listen on IPv4<sup>1</sup> address *ip* (may be given as a symbolic host name), on port *port*. Optional *proto* defines the protocol to use. It must be a valid protocol name as given in `/etc/protocols`. Default is ‘tcp’.

**local[+*proto*]://*file*[:*args*]**

**file[+*proto*]://*file*[:*args*]**

**unix[+*proto*]://*file*[:*args*]**

Listen on the UNIX socket file *file*, which is either an absolute or relative file name, as described above. The *proto* part is as described above. Optional arguments, *args*, control ownership and file mode of *file*. They are a list of assignments, separated by semicolons. The following values are allowed:

**user** User name of the socket owner.

**group** Owner group of the socket, if it differs from the **user** group.

**mode** Socket file mode (octal number between ‘0’ and ‘777’).

**umask** Umask to use when creating the socket (octal number between ‘0’ and ‘777’).

For example:

```
socket
```

```
"unix:///var/run/socket;user=nobody;group=mail;mode=770";
```

The *file* part may be a relative file name, provided that the **chdir** statement is used for this component (see Section 3.2.5 [Actions Before Startup], page 16).

<sup>1</sup> Support for IPv6 will be added in future versions.

- socket-type** *type* [Config: component]  
 Sets the socket type. Allowed values for *type* are: ‘stream’, ‘dgram’, ‘raw’, ‘rdm’, ‘seqpacket’. Default is ‘stream’. Notice that some socket types may not be implemented by all protocol families, e.g. ‘seqpacket’ is not implemented for ‘inet’.
- max-rate** *n* [Config: component]  
 Specifies the maximum number of times the component can be invoked in one minute; the default is unlimited. A rate of ‘0’ stands for ‘unlimited’.
- max-instances** *n* [Config: component]  
 Sets the maximum number of simultaneously running instances of this component. It is equivalent to the maximum number of simultaneously opened connections.
- max-instances-message** *text* [Config: component]  
 Text to send back if **max-instances** is reached. This is valid only for TCP sockets.
- max-ip-connections** *number* [Config: component]  
 Maximum number of connections that can be opened simultaneously from a single IP address.
- max-ip-connections-message** *text* [Config: component]  
 Textual message to send in reply to an incoming TCP connection from the IP address that has already reached **max-ip-connections** limit.
- acl** { ... } [Config: component]  
 Set access control list for this component. This is valid only for ‘inetd’ and ‘accept’ components. See Section 3.4 [ACL], page 29, for a detailed description of access control lists.
- access-denied-message** *text* [Config: component]  
 Textual message to send in reply to an incoming TCP connection that has been denied by ACL settings.

### 3.2.8.1 Built-in Inetd Services

*Built-in* or *internal* services are such inetd-style components that are supported internally by **pies** and do not require external programs. In **pies** version 1.4 those are:

- echo** Send back any received data. Defined in RFC 862 (<http://tools.ietf.org/html/rfc862>).
- discard** Read the data and discard them. Defined in RFC 863 (<http://tools.ietf.org/html/rfc863>).
- time** Return a machine readable date and time as seconds since the Epoch. Defined in RFC 868 (<http://tools.ietf.org/html/rfc868>).
- daytime** Return current date and time in human-readable format. Defined in RFC 867 (<http://tools.ietf.org/html/rfc867>).
- chargen** Send a continuous stream of ASCII printable characters without regard to the input. Defined in RFC 864 (<http://tools.ietf.org/html/rfc864>)

- qotd** Send a ‘quotation of the day’ text without regard to the input. Defined in RFC 865 (<http://tools.ietf.org/html/rfc865>).
- tcpmux** TCP Port Service Multiplexer. Defined in RFC 1078 (<http://tools.ietf.org/html/rfc1078>).

A definition of a built-in service component must have the **internal** flag (see [flags], page 11) set. It may not contain **command** or **program** statements, as built-in services do not need external programs. Instead, a *service* declaration must be present:

```
service name [Config: component]
    Set the built-in service name. Its argument is one of the keywords listed in the above table.
```

For example, the following component declaration defines a standard TCP-based echo service:

```
component echo {
    socket "inet://0.0.0.0:echo";
    service echo;
    flags internal;
}
```

It corresponds to the following `inetd.conf` line:

```
echo stream tcp    nowait root    internal
```

Another built-in services are defined in the same manner, replacing ‘echo’ in the **service** field with the corresponding service name.

The ‘qotd’ service reads the contents of the *qotd file* and sends it back to the client. By default the ‘qotd’ file is located in the local state directory and named *instance.qotd* (where *instance* is the name of the **pies** instance; see [instances], page 55). This default location can be changed using the following statement:

```
qotd-file file-name [Config]
    Set the name of the ‘quotation-of-the-day’ file.
```

The text read from the ‘qotd’ file is preprocessed, by replacing each LF character (ASCII 10) with two characters: CR (ASCII 13) followed by LF. The resulting text is truncated to 512 characters.

The use of ‘tcpmux’ services is covered below.

### 3.2.8.2 TCPMUX Services

TCPMUX allows to use multiple services on a single well-known TCP port using a service name instead of a well-known number. It is defined in RFC 1078 (<http://tools.ietf.org/html/rfc1078>). The protocol operation is as follows. The *master* TCPMUX component listens on a certain TCP port (usually on port 1) for incoming requests. After connecting to the master, the client sends the name of the service it wants, followed by a carriage-return line-feed (CRLF). **Pies** looks up this name in the list of services handled by the master (*subordinate services*) and reports with ‘+’ or ‘-’ followed by optional text and terminated with the CRLF, depending on whether such service name is found or not. If the reply was ‘+’, **pies** then starts the requested component. Otherwise, it closes the connection.

TCPMUX service names are case-insensitive. The special service ‘**help**’ is always defined; it outputs a list of all the subordinate services, one name per line, and closes the connection.

The master TCPMUX service is declared as a usual built-in service, e.g.:

```
component tcpmux-master {
    socket "inet://0.0.0.0:1";
    service tcpmux;
    flags internal;
}
```

Any number of subordinate services may be defined for each master. A subordinate server component definition must contain at least the following statements:

**service *name*** [Config: component]  
Sets the name of the subordinate service. The *name* will be compared with the first input line from the client.

**tcpmux-master *name*** [Config: component]  
Sets the name of the master TCPMUX service.

**flags *list*** [Config: component]  
The **flags** statement (see [flags], page 11) must contain at least one of the following flags:

**tcpmux** A “dedicated” TCPMUX subordinate service. When invoked, it must output the ‘+ CRLF’ response itself.

**tcpmuxplus** Simple service. Before starting it, **pies** will send the ‘+ CRLF’ reply.

**command *command-line*** [Config: component]  
The command line for handling this service.

For example:

```
component scp-to {
    service scp-to;
    flags (tcpmuxplus, sockenv);
    tcpmux-master tcpmux;
    command "/usr/sbin/in.wydawca";
}
```

For TCPMUX services, access control lists are handled in the following order. First, the global ACL is checked. If it rejects the connection, no further checks are done. Then, if the master TCPMUX service has an ACL, that ACL is consulted. If it allows the connection, the subordinate is looked up. If found, its ACL (if any) is consulted. Only if all three ACLs allow the connection, is the service started.

A similar procedure applies for other resources, such as **limits**, **umask**, **env**, **user**, **group**, etc.

### 3.2.8.3 Socket Environment Variables

If the `'sockenv'` flag is set (see [flags], page 11), the following environment variables are set prior to executing the command:

<code>PROTO</code>	Protocol name.
<code>SOCKETTYPE</code>	Socket type. See [socket-type], page 20, for a list of possible values.
<code>LOCALIP</code>	IP address of the server which is handling the connection.
<code>LOCALPORT</code>	Local port number.
<code>LOCALHOST</code>	Host name of the server. This variable is defined only if the <code>'resolve'</code> flag is set (see [flags], page 11).
<code>REMOTEIP</code>	IP address of the remote party (client).
<code>REMOTEPORT</code>	Port number on the remote side.
<code>REMOTEHOST</code>	Host name of the client. This variable is defined only if the <code>'resolve'</code> flag is set (see [flags], page 11).

The variables whose names begin with `REMOTE` are defined only for TCP connections.

### 3.2.8.4 Exit Actions in Inetd Components

Exit actions (see Section 3.2.6 [Exit Actions], page 17) work for `'inet-style'` components. The only difference from `'respawn'` components is that the `'restart'` action is essentially ignored, as it makes no sense to start an `'inet-style'` component without a communication socket.

A common use of `return-code` statement is to invoke an external program upon the termination of a component. For example, the following configuration snippet configures an FTP server and ensures that a special program is invoked after closing each FTP connection:

```
component ftp {
    return-code EX_OK {
        exec "/sbin/sweeper --log";
    }
    mode inetd;
    socket "inet://0.0.0.0:21";
    umask 027;
    program /usr/sbin/in.ftpd
    command "ftpd -ll -C -t180";
}
```

This approach may be used to process FTP uploads in real time.

### 3.2.9 Meta1-Style Components

Meta1-style components are declared using `mode pass` statement. For such components, you must declare both a socket to listen on (see [inetd-socket], page 19, and a UNIX socket name

to pass the file descriptor to the component. The latter is defined using `pass-fd-socket` statement:

`pass-fd-socket file-name` [Config: component]

The argument is an absolute or relative file name of the socket file. In the latter case, the `chdir dir` statement must be used for this component (see Section 3.2.5 [Actions Before Startup], page 16), and the socket will be looked under `dir`.

This socket file is supposed to be created by the component binary upon its startup.

### 3.2.10 Component Visibility ACLs

Pies control interface allows certain users to list and modify components of a running `pies` instance. Two access control lists define who can list and modify the particular component.

`list-acl name` [Config: component]

`list-acl { ... }` [Config: component]

This list controls who can get listing of this component (see [piesctl list], page 42).

In the first form, `name` refers to the name of an already defined global ACL (see [defacl], page 30).

The second form defines new unnamed ACL. The syntax is described in detail in Section 3.4 [ACL], page 29.

`admin-acl name` [Config: component]

`admin-acl { ... }` [Config: component]

This list controls who can stop, restart or otherwise modify this component (see Section 5.4 [components], page 42).

As above, two forms are available: the first one for using an already defined named ACL, and the second one, for defining a new ACL in place.

### 3.2.11 Component Syntax Summary

This subsection summarizes the `component` statements. For each statement, a reference to its detailed description is provided.

```
component tag {
    # Component execution mode.
    # See Section 3.2 [Component Statement], page 9.
    mode 'exec | wait | accept | inetd | nostartaccept | pass-fd | pass';

    # Full name of the program.
    # See Section 3.2 [Component Statement], page 9.
    program name;
    # Command line.
    # See Section 3.2 [Component Statement], page 9.
    command string;

    # List of prerequisites.
    # See Section 3.2.1 [Prerequisites], page 12.
    prerequisites (compnames);
}
```

```
# List of components for which this one is a prerequisite.
# See Section 3.2.1 [Prerequisites], page 12.
dependents (compnames);

# List of flags.
# See [flags], page 11.
flags (flags);

# For init components: runlevels in which to start this
# component.
# See Section 6.1 [Runlevels], page 48.
runlevels string;

# Listen on the given url.
# See Section 3.2.8 [Inetd-Style Components], page 19.
socket url;

# Set socket type.
# See Section 3.2.8 [Inetd-Style Components], page 19.
socket-type 'stream | dgram | raw | rdm | seqpacket';

# Service name for built-in inetd component.
# See Section 3.2.8.1 [builtin], page 20.
service string;

# Tag of master TCPMUX component, for subordinate components.
# See Section 3.2.8.2 [TCPMUX], page 21.
tcpmux-master string;

# Pass fd through this socket.
# See Section 3.2.9 [Meta1-Style Components], page 23.
pass-fd-socket socket-name;
# Wait number of seconds for pass-fd socket to become available.
# See Section 3.2.5 [Actions Before Startup], page 16.
pass-fd-timeout number;

# Maximum number of running instances.
# See Section 3.2.3 [Resources], page 13.
# See Section 3.2.8 [Inetd-Style Components], page 19.
max-instances number;

# For 'inetd' components:
# Text to send back if max-instances is reached.
# See Section 3.2.8 [Inetd-Style Components], page 19.
max-instances-message text;

# Maximum number of times an inetd component can be invoked in
```

```
# one minute.
# See Section 3.2.8 [Inetd-Style Components], page 19.
max-rate number;

# For 'inetd' components:
# Max. number of simultaneous connections from a single IP address.
# See Section 3.2.8 [Inetd-Style Components], page 19.
max-ip-connections number;

# For 'inetd' components:
# Text to send back if max-ip-connections is reached.
# See Section 3.2.8 [Inetd-Style Components], page 19.
max-ip-connections-message text;

# For 'inetd' components:
# Text to send back if access is denied by ACL.
# See Section 3.2.8 [Inetd-Style Components], page 19.
access-denied-message text;

# ACL for administrative (read-write) access to this component.
# See Section 3.2.10 [Visibility], page 24.
admin-acl name;
# or:
admin-acl { ... }

# ACL for read-only access to this component.
# See Section 3.2.10 [Visibility], page 24.
list-acl name;
# or:
list-acl { ... }

# ACL for this component.
# See Section 3.4 [ACL], page 29.
acl name;
# or:
acl { ... }

# Override default syslog facility for this component.
facility facility;
# Redirect program's standard output to the given
# file or syslog priority.
# See Section 3.2.7 [Output Redirectors], page 18.
stdout 'file | syslog' channel;
# Redirect program's standard error to the given
# file or syslog priority.
# See Section 3.2.7 [Output Redirectors], page 18.
stderr 'file | syslog' channel;
```



```
# Run with this user privileges.
# See Section 3.2.2 [Component Privileges], page 12.
user user-name;
# Retain supplementary group.
# See Section 3.2.2 [Component Privileges], page 12.
group group-name;
# Retain all supplementary groups of which user is a member.
# See Section 3.2.2 [Component Privileges], page 12.
allgroups bool;

# Set system limits.
# See Section 3.2.3 [Resources], page 13.
limits string;

# Force this umask.
# See Section 3.2.3 [Resources], page 13.
umask number;

# Set program environment.
# See Section 3.2.3 [Resources], page 13.
env assignments;

# Change to this directory before executing the component.
# See Section 3.2.5 [Actions Before Startup], page 16.
chdir dir;
# Remove file-name before starting the component.
# See Section 3.2.5 [Actions Before Startup], page 16.
remove-file file-name;

# Actions:
# See Section 3.2.6 [Exit Actions], page 17.
return-code exit-code-list {
    # Action to take when a component finishes with this return code.
    action 'disable | restart';
    # Notify these addresses when then component terminates.
    notify email-string;
    # Notification message text (with headers).
    message string;
    # Execute this command.
    exec command
}
}
```

### 3.3 Notification

Pies provides a *notification* mechanism, which can be used to send email messages when components terminate. The exact contents of such notifications and the list of their recipients may depend on the exit code which the component returned. Notification is configured by ‘`notify`’ and ‘`message`’ statements in a ‘`return-code`’ block.

`notify` *email-string* [Config: return-code]

Send email notification to each address from *email-string*. The latter is a comma-separated list of email addresses, e.g.:

```
notify "root@localhost,postmaster@localhost";
```

`message` *string* [Config: return-code]

Supply the email message text to be sent. *String* must be a valid RFC 822 message, i.e. it must begin with message headers, followed by an empty line and the actual message body.

The message may contain variable data in the form of variable references. A *variable* is an entity that holds some data describing the event that occurred. Meta-variables are referenced using the following construct:

```
${name}
```

where *name* is the name of the variable. Before actually sending the message, each occurrence of this construct is removed from the text and replaced by the actual value of the referenced variable. For example, the variables ‘`component`’ and ‘`retcode`’ expand to the name of the exited component and its exit code, correspondingly. Supposing that ‘`component`’ is ‘`ftpd`’ and ‘`retcode`’ is 76, the following fragment:

```
Subject: ${component} exited with code ${retcode}
```

will become:

```
Subject: ftpd exited with code 76
```

The table below lists all available variables and their expansions:

Variable	Expansion
canonical_program_name	‘pies’
program_name	Program name of the pies binary.
package	Package name (‘GNU Pies’).
instance	Instance name (see [instances], page 55).
version	Package version (1.4).
component	Name of the terminated component.
termination	Termination cause (see below).
retcode	Component exit code (or signal number, if exited on signal), in decimal.

Table 3.4: Notification Variables

The ‘`termination`’ variable is set so as to facilitate its use with the ‘`retcode`’ variable. Namely, its value is ‘`exited with`’, if the component exited and ‘`terminated on signal`’, if it terminated on a signal. Thus, using

```
${termination} ${retcode}
```

results in a correct English sentence. This message, however, cannot be properly internationalized. This will be fixed in the future versions.

If `message` statement is not given, the following default message is used instead:

```
From: <>
X-Agent: ${canonical_program_name} (${package} ${version})
Subject: Component ${component} ${termination} ${retcode}.
```

Notification messages are sent using an external program, called *mailer*. By default it is `/usr/sbin/sendmail`. You can change it using the following configuration statement:

`mailer-program prog` [Config]

Use *prog* as a mailer program. The mailer must meet the following requirements:

1. It must read the message from its standard input.
2. It must treat the non-optional arguments in its command line as recipient addresses.

For example, the following statement instructs *pies* to use *exim* as a mailer:

```
mailer-program /usr/sbin/exim;
```

By default, the mailer program is invoked as follows:

```
/usr/sbin/sendmail -oi -t rcpts
```

where *rcpts* is a whitespace-separated list of addresses supplied in the ‘`notify`’ statement.

The mailer command may be altered using ‘`mailer-command-line`’ statement:

`mailer-command-line string` [Config]

Set mailer command line. Notice, that *string* must include the command name as well. The ‘`mailer-program`’ statement supplies the full name of the binary which will be executed, while the first word from the ‘`mailer-command-line`’ argument gives the string it receives as ‘`argv[0]`’.

The example below shows how to use this statement to alter the envelope sender address:

```
mailer-command-line "sendmail -f root@domain.com -oi -t";
```

### 3.4 Access Control Lists

*Access control lists*, or ACLs for short, are lists of permissions that control access to ‘`inetd`’, ‘`accept`’ and ‘`meta1`’-style components.

An ACL is defined using `acl` block statement:

`acl` [Config]

```
acl {
    definitions
}
```

This statement is allowed both in global context and within a ‘**component**’ block. If both are present, the global-level ACL is consulted first, and if it allows access, the component ACL is consulted. As a result, access is granted only if both lists allow it.

A *named ACL* is an access control list which is assigned its own name. Named ACLs are defined using the ‘**defacl**’ statement:

```
defacl name [Config]
    defacl name {
        definitions
    }
```

The *name* parameter specifies a unique name for that ACL. Named ACLs are applied only if referenced from another ACL (either global or a per-component one, or any named ACL, referenced from these). See [acl-ref], page 30, below.

In both forms, the part between the curly braces (denoted by *definitions*), is a list of *access control statements*. There are two types of such statements:

```
allow [user-group] sub-acl host-list [Config: acl]
allow any [Config: acl]
    Allow access to the component.
```

```
deny [user-group] sub-acl host-list [Config: acl]
deny any [Config: acl]
    Deny access to the component.
```

All parts of an access statement are optional, but at least one of them must be present. The *user-group* part is reserved for future use and is described in more detail in Appendix B [User-Group ACLs], page 65.

The *sub-acl* part, if present, allows to branch to another ACL. The syntax of this part is:

```
acl name
```

where *name* is the name of an ACL defined previously in ‘**defacl**’ statement.

The *host-list* group allows to match client addresses. It consists of the **from** keyword followed by a list of *address specifiers*. Allowed address specifiers are:

*addr* Matches if the client IP equals *addr*. The latter may be given either as an IP address or as a host name, in which case it will be resolved and the first of its IP addresses will be used.

*addr/netlen* Matches if first *netlen* bits from the client IP address equal to *addr*. The network mask length, *netlen*, must be an integer number in the range from 0 to 32. The address part, *addr*, is as described above.

*addr/netmask* The specifier matches if the result of logical AND between the client IP address and *netmask* equals to *addr*. The network mask must be specified in “dotted quad” form, e.g. ‘255.255.255.224’.

*filename* Matches if connection was received from a UNIX socket *filename*, which must be given as an absolute file name.

The special form ‘**allow any**’ means to allow access unconditionally. Similarly, ‘**deny any**’, denies access unconditionally. Normally, one of these forms appears as the last statement in an ACL definition.

To summarize, the syntax of an access statement is:

```
allow|deny [acl name] [from addr-list]
```

where square brackets denote optional parts.

When an ACL is checked, its entries are tried in turn until one of them matches, or the end of the list is reached. If a matched entry is found, its command verb, **allow** or **deny**, defines the result of the ACL check. If the end of the list is reached, the result is ‘**allow**’, unless explicitly specified otherwise (using the [acl-any], page 31.)

For example, the following ACL allows access for anybody coming from networks ‘192.168.10.0/24’ and ‘192.168.100.0/24’, or any connection that matches the named ACL ‘my-nets’ (which is defined elsewhere in the configuration file). Access is denied for anybody else:

```
acl {
    allow from (192.168.10.0/24, 192.168.100.0/24);
    allow acl "my-nets";
    deny all;
}
```

### 3.5 The Control Statement

The *control interface* provides a method for communication with the running **pies** instance. It is used by the **piesctl** utility to query information about the instance and components it is currently running and to send it commands for controlling its operation (see Chapter 5 [piesctl], page 41). By default the UNIX socket `/tmp/piesctl` is used for this purpose. If **pies** was started with the `--instance=name` option, the socket is named `/tmp/namectl`. Whatever its name, the socket will be owned by the user **pies** runs as (see Section 3.10 [Pies Privileges], page 37) and will have access rights of 0500, allowing only that user to read and write to it. When **pies** is used as init process, the default socket name is `/dev/initctl`.

**control** [Config]

The ‘**control**’ statement configures the control interface and limits access to it:

```
control {
    socket url;
    acl { ... }
    admin-acl { ... }
    user-acl { ... }
    realm name;
}
```

**socket *url*** [Config: control]

URL of the control socket. The *url* argument is a string of the following syntax:

`inet://ip:port`

Listen on IPv4 address *ip* (may be given as a symbolic host name), on port *port*.

`local://file[:args]`

`file://file[:args]`

`unix://file[:args]`

Listen on the UNIX socket file *file*, which is either an absolute or relative file name. Optional arguments *args* control ownership and file mode of *file*. They are a semicolon-separated list of assignments to the following variables:

<code>user</code>	User name of the socket owner.
<code>group</code>	Owner group of the socket, if it differs from the <code>user</code> group.
<code>mode</code>	Socket file mode (octal number between ‘0’ and ‘777’).
<code>umask</code>	Umask to use when creating the socket (octal number between ‘0’ and ‘777’).

`idle-timeout n` [Config: control]

Disconnect any control session that remains inactive for *n* seconds. This statement is reserved for use in the future. Currently (as of version 1.4) it is a no-op.

The control interface is protected by three access control lists (See Section 3.4 [ACL], page 29, for a discussion of their syntax).

`acl name` [Config: control]

`acl { ... }` [Config: control]

Controls who can connect to the interface. The first form refers to a named ACL that must have been defined earlier by `defacl` statement (see [defacl], page 30). Use the second form to define a new ACL in place.

`user-acl name` [Config: control]

`user-acl { ... }` [Config: control]

Control interface provides two kinds of operations: *read-only* (such as getting information about running components) and *write* operations (such as stopping or restarting components).

The `user-acl` controls read access. Access to particular components can also be controlled individually, using the per-component `list-acl` statement (see Section 3.2.10 [Visibility], page 24).

`admin-acl name` [Config: control]

`admin-acl { ... }` [Config: control]

Controls write access to the `pies` instance itself and to the components for which no specific `admin-acl` statements are supplied (see Section 3.2.10 [Visibility], page 24).

In particular, whoever passes `admin-acl` can issue commands for stopping the instance and reloading its configuration.

When checking whether the user has a particular kind of access to a component, first the corresponding ACL from the `control` section is checked. If it allows access, then the per-component ACL is tried. If it allows access too, then the operation is permitted.

`realm name` [Config: control]  
 Defines the realm for basic authentication. Default value is ‘pies’.

### 3.6 User Identities for Accessing Control Interface

Privileges for using and performing various commands over the control interface can be distributed among several users. For example, it is possible to grant some users the rights to only view the component listing, or even to further limit their rights to only see the components they are authorized to know about. Another user may be able to stop or restart components and so on. This privilege separation requires `pies` to have a notion of user and be able to authenticate it.

*Identity provider* is an abstract mechanism that `pies` uses to obtain information about the user trying to authenticate himself for accessing a particular control function. As of version 1.4, this mechanism is considered experimental. That means, that although being fully functional, it can change considerably in future releases.

Identity provider supports two operations: authenticating a user, and checking if he is a member of particular *group*. It is defined in the configuration file using the `identity provider` statement.

`identity-provider name` [Config]  
 Defines an identity provider. It is a block statement:

```
identity-provider name {
    type type;
    ...
}
```

The provider *name* is used in diagnostic messages.

The only required substatement is `type`, which defines the type of the provider. Rest of statements (represented by `...` above) depends on the type.

Pies version 1.4 supports identity providers of two types: ‘system’ and ‘pam’.

The ‘system’ identity provider uses system user database for authentication and system group database for checking group membership. It is declared using the following statement:

```
identity-provider name {
    type system;
}
```

Obviously, to use the system identity provider for authentication, `pies` must be run as root.

The ‘pam’ identity provider uses the Pluggable Authentication Modules (PAM) for authentication, and system group database for checking group membership.

```
identity-provider name {
    type pam;
    service srv;
}
```

The `'service'` statement defines the name of PAM service to use for authentication. If absent, the name `'pies'` is used.

Any number of different identity providers can be declared in the configuration file. When authenticating the user, they will be tried in turn until the one is found where authentication succeeds. Subsequent group membership checks will then use this identity provider.

### 3.7 Using `inetd` Configuration Files

In addition to its native configuration file format, GNU `pies` is able to read configuration files of several other widely-used utilities. One of these is `inetd`. The simplest way to use such configuration files is by including them to your main `pies.conf` using the `include-inetd` statement:

`include-inetd file` [Config]

Read components from `inetd`-style configuration file `file`. The argument may also be a directory, in which case all regular files from that directory are read and parsed as `inetd`-style configuration files.

The components read from `file` are appended to the `pies` list of components in order of their appearance.

For example, the following statement reads components from the standard `inetd` configuration file:

```
include-inetd /etc/inetd.conf;
```

Any number of `include-inetd` may be specified. For example, the following reads the contents of the `/etc/inetd.conf` configuration file and all files from the `/etc/inetd.d` directory:

```
include-inetd /etc/inetd.conf;
include-inetd /etc/inetd.d;
```

Another way to read `inetd` configuration files is to supply them in the command line, like this:

```
pies --syntax=inetd --config-file /etc/inetd.conf
```

Notice the `--syntax` option (see [config syntax], page 5). It informs `pies` that the following files are in `inetd` format. Of course, several configuration file may be given:

```
pies --syntax=inetd \
  --config-file /etc/inetd.conf --config-file /etc/inetd.d
```

A special option is provided that instructs `pies` to behave as `inetd`:

```
--inetd  Read configuration from sysconfdir/inetd.conf and make sure pies state files (see Section 3.11 [State Files], page 37) do not conflict with those from other pies instances.
```

The GNU Pies package also provides a wrapper that allows to use `pies` instead of `inetd`. It is built if the package is configured with the `--enable-inetd` option. The wrapper is then installed in `sbindir` as `inetd`, possibly replacing the system binary of that name.



The command line usage of the `inetd` wrapper is entirely compatible with that of the usual `inetd` utility, i.e.:

```
inetd [option] [config [config...]] [-- pies-options]
```

Options are:

- `-d` Increase debug level.
- `-R rate` Set maximum rate (see [max-rate], page 20).

For convenience, the following additional options are understood:

- `-t`
- `--lint` Parse configuration file or files and exit. See [lint], page 5.
- `-s`
- `--status` Display info about the running instance. See [pies-status], page 55.
- `-S`
- `--stop` Stop the running instance.

Finally, any additional options `pies` understands may be given to `inetd` after the ‘`--`’ separator.

### 3.8 Using MeTA1 Configuration File

MeTA1 is a mail transfer agent of new generation, designed to replace Sendmail in the future (<http://www.meta1.org>). It has a modular structure, each module being a component responsible for a particular task. The components are configured in the MeTA1 configuration file `/etc/meta1/meta1.conf`.

`Pies` can take a list of components directly from MeTA1 configuration file:

```
include-meta1 file [Config]
    Parse file as MeTA1 configuration file and incorporate components defined there into
    the current component list.
```

For example:

```
include-meta1 /etc/meta1/meta1.conf;
```

Thus, you can use `pies` instead of the default MeTA1 program manager `mcp`. This is particularly useful if you use ‘Mailfromd’ (<http://mailfromd.software.gnu.org.ua>) to control the mail flow.

To ensure compatibility with MeTA1, the components read from its configuration file are started in the reverse order (i.e. from last to first), and stopped in the order of their appearance in *file*.

The following `pies` statements are silently applied to all MeTA1 components:

```
allgroups yes;
stderr file compname.log
chdir queue-dir
```

Here, *compname* stands for the name of the component, and *queue-dir* stands for the name of MeTA1 queue directory. The latter is `/var/spool/meta1` by default. It can be changed using the following statement:

**meta1-queue-dir** *dir* [Config]  
 Set name of MeTA1 queue directory.

To override any default settings for a MeTA1 component, add a **command** section with the desired settings after including `meta1.conf`. For example, here is how to redirect the standard error of the ‘`smtps`’ component to ‘`local1.debug`’ syslog channel:

```
include-meta1 /etc/meta1/meta1.conf

component smtps {
    facility local1;
    stderr syslog debug;
}
```

### 3.9 Global Configuration

The statements described in this section affect `pies` behavior as a whole.

**syslog** { ... } [Config]  
 This block statement configures logging via syslog. It has two substatements:

**tag** *string* [Config: syslog]  
 Prefix syslog messages with this string. By default, the program name is used.

**facility** *string* [Config: syslog]  
 Set syslog facility to use. Allowed values are: ‘`user`’, ‘`daemon`’, ‘`auth`’, ‘`authpriv`’, ‘`mail`’, ‘`cron`’, ‘`local0`’ through ‘`local7`’ (case-insensitive), or a facility number.

**umask** *number* [Config]  
 Set the default umask. The *number* must be an octal value not greater than ‘`777`’. The default umask is inherited at startup.

**limits** *arg* [Config]  
 Set global system limits for all `pies` components. See Section 3.2.3 [Resources], page 13, for a detailed description of *arg*.

**return-code** { ... } [Config]  
 Configure global exit actions. See Section 3.2.6 [Exit Actions], page 17, for a detailed description of this statement.

**shutdown-timeout** *number*; [Config]  
 Wait *number* of seconds for all components to shut down. Default is 5 seconds.

The normal shutdown sequence looks as follows:

1. Send all components the SIGTERM signal.
2. Wait at most `shutdown-timeout` seconds for their termination.

If any components are still running at the end of this interval:

- a. Send all components the SIGKILL signal.
- b. Wait at most `shutdown-timeout` seconds for their termination.

If any `shutdown` components are defined, start them and wait for their termination. If any components are left running after `shutdown-timeout` seconds, terminate them using the above procedure.

This means that `pies` termination sequence can take up to  $5 * \text{shutdown-timeout}$  seconds.

### 3.10 Pies Privileges

Normally, `pies` is run with root privileges. If, however, you found such an implementation for it, that requires another privileges, you may change them using the following three statements:

`user user-name` [Config]  
Start `pies` with the UID and GID of this user.

`group group-list` [Config]  
Retain the supplementary groups, specified in *group-list*.

`allgroups bool` [Config]  
Retain all supplementary groups the user (as given with `user` statement) is a member of.

An example of such implementation is using `pies` to start `jabberd` components: <http://www.gnu.org.ua/software/pies/example.php?what=jabberd2>.

### 3.11 State Files

`Pies` uses several files to keep its state information. The directory which hosts these files is called *state directory*, it is usually `/var/pies` or `/usr/local/var/pies`). The state directory can be configured at run time:

`state-directory dir` [Config]  
Set the program state directory.

The table below describes the files kept in the state directory. The *instance* in this table stands for the `pies` instance name (see [instances], page 55). Usually, it is `'pies'`.

`instance.pid`  
The *PID file*. It keeps the PID number of the running `pies` instance.

`instance.qotd`  
The *Quotation-of-the-day file*. It is used by the `'qotd'` built-in service (see [qotd], page 21).

The following statements allow to redefine state file names. Use them only if the defaults do not suit your needs, and neither the `state-directory` statement nor the `--instance` option can help:

`pidfile file` [Config]  
Sets the PID file name.

`qotd-file file-name` [Config]

Sets the name of the ‘quotation-of-the-day’ file.

The following statements are retained for compatibility with earlier `pies` versions. They are silently ignored:

`control-file arg` [Config]

`stat-file arg` [Config]

## 4 Pies Debugging

The amount of debugging information produced by `pies` is configured by the following statements:

`debug level` [Config]

Set debugging level. The *level* must be a non-negative decimal integer. In version 1.4 the following debugging levels are used:

- 1           Log all basic actions: starting and stopping of components, received incoming TCP connections, sending mails. Notify about setting limits. Log pre-startup actions (see Section 3.2.5 [Actions Before Startup], page 16).
- 2           Log setting particular limits. Log the recomputed alarms.
- 4           Dump execution environments
- 6           Debug the parser of MeTA1 configuration grammar.
- 7           Debug the lexical analyzer of MeTA1 configuration file.

`source-info bool` [Config]

This statement decides whether debugging messages should contain source information. To enable source information, use:

```
source-info yes;
```

This feature is designed for `pies` developers.



## 5 Communicating with Running pies Instances

The `piesctl` tool allows you to communicate with the running `pies` program. The invocation syntax is:

```
piesctl [options] command [args...]
```

The *command* determines the operation to perform. The following sections describe available commands in detail.

### 5.1 piesctl id – Return Info About the Running Instance

The `id` subcommand returns information about the `pies` instance organized as key-value pairs. When invoked without arguments, the following data are returned:

package	Canonical package name.
version	Version of <code>pies</code> .
instance	Instance name (see [instances], page 55).
binary	Full pathname of the <code>pies</code> executable file.
argv	Command line arguments supplied upon its startup.
PID	Process ID.

For example:

```
$ piesctl id
package: GNU Pies
version: 1.4
instance: pies
binary: /usr/sbin/pies
argv: /usr/sbin/pies --config-file=/etc/pies/pies.conf
PID: 15679
```

To request a subset of these data, give the items of interest as command line arguments:

```
$ piesctl id binary PID
binary: /usr/sbin/pies
PID: 15679
```

### 5.2 Instance Management

Two subcommands are provided for stopping and restarting `pies`.

**shutdown** [piesctl]  
Stop the running `pies` instance

**reboot** [piesctl]  
Restart `pies` instance. Upon receiving this command, `pies` will restart itself with the same command line arguments. Naturally, this means that all running components will be restarted as well.

These subcommands do nothing when `init` process is selected.

### 5.3 piesctl config – Configuration Management

- `config file list` [piesctl]  
List currently loaded configuration files.
- `config file clear` [piesctl]  
Clear configuration file list
- `config file add syntax file` [piesctl]  
Add *file* to the list of configuration files. *syntax* specifies its syntax: ‘pies’, ‘inetd’, ‘metal’, or ‘inittab’.
- `config file del[ete] name [name...]` [piesctl]  
Remove listed names from the list of configuration files.
- `config reload` [piesctl]  
Reload configuration.

### 5.4 Component Management

- `list [condition]` [piesctl]  
List configured components. When used without arguments, all components are listed. Otherwise, only processes matching *condition* are listed.
- Each output line contains at least two columns. The first column lists the tag of the component. The second one contains *flags*, describing the type and status of the component. The first flag describes the type:

Flag	Meaning
3	SysV init ‘ctrlaltdel’ component
A	Accept-style component
B	SysV init ‘boot’ component
C	Respawn component
c	SysV init ‘once’ component
D	SysV init ‘ondemand’ component
E	Command being executed
F	SysV init ‘powerfail’ component
f	SysV init ‘powerwait’ component
I	Inetd-style component
i	SysV init ‘sysinit’ component
k	SysV init ‘kbrequest’ component
n	SysV init ‘powerfailnow’ component
o	SysV init ‘powerokwait’ component
P	Pass-style component
R	Output redirector
W	SysV init ‘wait’ component
w	SysV init ‘bootwait’ component

The second flag is meaningful only for components. Its values are:



Flag	Meaning
-	Disabled component
f	A finished ‘once’ component
L	Inetd listener
R	Running component
S	Component is stopping
s	Component is sleeping
T	Component is stopped

The next column lists the PID (for running components) or socket address (for Internet listeners), or the string ‘N/A’ if neither of the above applies.

If the component is sleeping, the time of its scheduled wake-up is listed in the next column.

Rest of line shows the component command line.

```
$ piesctl list
smtps/stderr R 4697
pmult/stderr R 4677
pmult/stdout R 4676
pmult          CR 4678 /usr/local/sbin/pmult
smar           CR 4680 smar -f /etc/meta1/meta1.conf -d 100
qmgr          CR 4691 qmgr -f /etc/meta1/meta1.conf
smtpc         CR 4696 smtpc -f /etc/meta1/meta1.conf
smtps         PR 4698 smtps -d100 -f /etc/meta1/meta1.conf
finger        IL inet+tcp://0.0.0.0:finger /usr/sbin/in.fingerd -u
eklogin       IL inet+tcp://0.0.0.0:eklogin /usr/sbin/klogind -k -c -e
kshell        IL inet+tcp://0.0.0.0:kshell /usr/sbin/kshd -k -c
eklogin       IR 13836 /usr/local/sbin/klogind -k -c -e
```

Use *condition* to select the components to list. In its simplest form, *condition* is one of the following *terms*:

- `all` Selects all processes, including internal services, such as output redirectors.
- `active` Selects only active components.
- `component tag` Selects the component with the given tag. See Section 3.2 [Component Statement], page 9.
- `type arg` Selects processes of the given type. Argument is ‘`component`’, to select only components, ‘`command`’, to select commands or ‘`redirector`’ to select output redirectors. When `piesctl list` is used without arguments, `type component` is assumed.
- `mode arg` Selects components of the given mode (see Section 3.2 [Component Statement], page 9). E.g. to list ‘`inetd`’ components:

```
piesctl list mode inetd
```
- `status arg` Selects processes with the given status. Argument is one of:
  - `finished` Component is finished.

listener	Component is an inet listener.
running	Component is running.
sleeping	Component is sleeping.
stopped	Component is stopped.
stopping	Component has been sent the SIGTERM signal and <code>pies</code> is waiting for it to terminate.

A term may be preceded by the word ‘not’ to indicate negation of the condition. For example, the following command will list inactive components:

```
piesctl list not active
```

Furthermore, terms can be combined in logical expressions using boolean ‘and’ and ‘or’ operators:

```
piesctl list type component and not mode inetd
```

Conjunction (‘and’) has higher precedence than disjunction (‘or’). In complex expressions parentheses can be used to alter the precedence:

```
piesctl list type component \
    and \( status running or status sleeping \)
```

Notice that parentheses must be escaped to prevent them from being interpreted by the shell.

The following summarizes the syntax of *condition* in BNF:

```
<condition> ::= <disjunction>
<disjunction> ::= <conjunction> | <conjunction> "or" <disjunction>
<conjunction> ::= <unary> | <unary> "and" <conjunction>
<unary> ::= <term> | "not" <condition> | "(" <condition> ")"
<term> ::= "all" | "active" | <keyword> <value>
<keyword> ::= "type" | "mode" | "status" | "component"
<value> ::= <word> | <quoted-string>
<word> ::= <printable> | <word> <printable>
<printable> ::= "A" - "Z" | "a" - "z" | "0" - "9" |
    "_" | "." | "*" | ":" | "@" | "[" | "]" | "-" | "/"
<quoted-string> ::= "\"" <string> "\""
<string> ::= <char> | <string> <char>
<char> ::= <any character except "\" and "\"> | "\\\" | "\\\""
```

**stop *condition*** [piesctl]  
Stop components matching *condition*.

**start *condition*** [piesctl]  
Start components matching *condition*.

**restart *condition*** [piesctl]  
Restart components.

## 5.5 Init Process Management

The `piesctl telinit` command communicates with `pies` instance running as *init* process (PID 1). See Section 6.5 [piesctl telinit], page 51, for a detailed discussion.

## 5.6 `Piesctl` Command Line Options

`-c file`  
`--config-file=file`  
Read configuration from *file* instead of the default `/etc/piesctl.conf`. See Section 5.7 [`piesctl.conf`], page 46, for its description.

`-d`  
`--dump` Dump obtained responses verbatim. This is useful mainly for debugging purposes.

`-i inst`  
`--instance=inst`  
Talk to `pies` instance *inst*.

`--no-netc`  
`-N` Don't read `~/.netrc` file.

`-u url`  
`--url=url`  
Specifies the URL of the communication socket. See [`piesctl url`], page 46, for a description of allowed URL forms.

`-v`  
`--verbose`  
Enable verbose diagnostics.

Before parsing, configuration file is preprocessed using `m4`. The following options control this feature:

`-E` Show preprocessed configuration on stdout and exit.

`--define=sym[=value]`  
`-D symbol[=value]`  
Define symbol *sym* as having *value*, or empty, if the *value* is not given.

`--include-directory=dir`  
`-I dir` Add directory *dir* to the list of directories to be scanned for include files. See [`include search path`], page 8.

`--undefine=sym`  
`-U sym` Undefine symbol *sym*.

Finally, the following options can be used to obtain on-line assistance:

`--config-help`  
Show a terse reference to configuration file syntax and exit.

`-h`  
`--help` Display command line help summary.

`--usage` Give a short usage message

`-V`  
`--version` Show program version.

## 5.7 Configuration for `piesctl`

The configuration file `/etc/piesctl.conf` helps the `piesctl` tool to determine the URL of the control socket. This file is not mandatory, and its absence is not considered an error. Its syntax is similar to that of `/etc/pies.conf`. The following statements are defined:

```

socket url [piesctl.conf]
    Sets the default socket URL.

source ip [piesctl.conf]
    Sets the default source IP address. This is used if the control socket is of 'inet' type.

instance name [piesctl.conf]
    Configures socket URL and (optionally) source address to use when communicating
    with the pies instance name (i.e., when invoked as piesctl -i name):
        instance name {
            # Socket URL for that instance.
            socket url;
            # Source IP address.
            source ip;
        }

```

Valid values for *url* in the above statements are:

`inet://ip:port`

Use the IPv4 address *ip* (may be given as a symbolic host name), on port *port*.

`local://file`

`file://file`

`unix://file` Use the UNIX socket file *file*.

The following algorithm is used to determine the name of the communication socket:

1. If the `--url (-u)` option is given, use its argument.
2. Determine the instance name (*inst*). If the `--instance (-i)` is given, *inst* is its argument. Otherwise, assume *inst*='pies'.
3. If configuration file `/etc/piesctl.conf` exists, read it. On success:
  - a. See if the `instance inst` statement is present and has `socket` substatement. If so, the argument to `socket` gives the socket URL.
  - b. Otherwise, if global `socket` statement is present, its argument gives the URL.
4. Otherwise, suppose that `piesctl` is run on the same box where the target instance of `pies` is running, and see if the file `/etc/inst.conf` exists. If so, parse it as `pies` configuration file and look for `control` block statement. If it has `socket` statement, take its argument as the URL. See Section 3.5 [control], page 31.
5. If socket URL is not determined by these steps, assume `/tmp/inst.ctl`.

## 6 Init – parent of all processes

**Pies** can be executed directly by the kernel as a program responsible for starting all other processes (a process with PID 1). In this case it becomes also the parent of all processes whose natural parents have died and is responsible for reaping those when they die.

When invoked this way, **pies** reads its configuration from two files: `/etc/inittab` and `/etc/pies.init`. The former has traditional syntax (see [inittab], page 48) and is retained for compatibility with another ‘**init**’ daemons, and the latter is in native **pies** format (see Section 3.1 [Syntax], page 6). Either of the files or even both of them can be missing.

The startup process passes through several states. Transition between states is controlled by *runlevel*, which also defines the set of components that must be executed. Startup states are:

sysinit	<p>System initialization state. This state marks the beginning of the startup process. Only root partition is mounted, and is usually read-only. <b>Pies</b> uses console to output diagnostic messages.</p> <p>Normally, the configuration instructs <b>pies</b> to execute at this point the system initialization script, which checks and mounts the necessary local file systems, initializes devices and loads kernel modules.</p> <p>The system then passes to ‘<b>boot</b>’ state, unless the default runlevel is ‘<b>S</b>’, in which case the ‘<b>single</b>’ state is selected.</p>
boot	<p>Upon entering the ‘<b>boot</b>’ state, <b>pies</b> attempts to log the ‘<b>reboot</b>’ login record into the system <code>utmp/wtmp</code> files and executes entries marked with <code>boot</code> and <code>bootwait</code> types. It then enters the ‘<b>normal</b>’ state.</p>
single	<p>This is a fallback state for single-user system. It is entered only if the ‘<b>S</b>’ runlevel has been selected initially. Normally, this state is used for system maintenance. The configuration usually provides a component which executes a single-user shell when entering this state. If it does not, <b>pies</b> executes ‘<code>/sbin/sulogin</code>’.</p>
normal	<p>Upon entering this state, <b>pies</b> assumes that components executed previously have brought the system to such condition where normal communication means can already be used. This means that the file systems have been mounted read-write and the <code>syslog</code> daemon is operating. Therefore <b>pies</b> opens its communication channels and redirects its diagnostic output to syslog facility ‘<code>daemon</code>’.</p> <p>Then it starts components scheduled for the default runlevel and begins its normal operation.</p>

**Pies** communication channels are:

`/dev/initctl`

A FIFO file for communication using legacy protocol (using `telinit`).

`/dev/initctl`

UNIX socket for communication using `piesctl`.

## 6.1 Runlevels

Runlevel determines the set of components to be run in normal state. It is a decimal digit from '0' to '9' or letter 'S'. Traditionally, runlevels are assigned as follows:

0	System halt.
1	
S	Single user mode.
3	Multiuser mode.
4	Multiuser with X11.

Additionally, three special runlevels 'a', 'b' and 'c' can be used to start *on-demand* components without actually changing the runlevel. Once started, on-demand components persist through eventual runlevel changes.

## 6.2 Init Process Configuration

The two configuration files are read in this order: `/etc/inittab` first, then `/etc/pies.init`. The `/etc/inittab` file is a simple line-oriented file. Empty lines and lines beginning with '#' are ignored (except if '#' is followed by the word 'pies', see below). Non-empty lines consist of 4 fields separated by colons:

```
id:runlevels:mode:command
```

where

<i>id</i>	Component identifier. A string uniquely identifying this component.
<i>runlevels</i>	List of the runlevels for which the component should be run. Runlevels are listed as a contiguous string of characters, without any whitespace or delimiters.
<i>mode</i>	Component execution mode.
<i>command</i>	Command to be executed and its arguments.

Component execution modes are:

respawn	The basic execution mode. A <i>respawn</i> component is restarted each time it terminates. If it is restarted more than 10 times in 2 minutes, <i>pies</i> puts it in <i>sleeping</i> state for the next 5 minutes.
off	Disabled component. The entry is ignored.
boot	The process will be executed during system boot. The 'runlevel' settings are ignored.
bootwait	The process will be executed during system boot. No other components will be started until it has terminated. The 'runlevel' settings are ignored.
sysinit	The process will be executed during system boot, before any boot or bootwait entries. The 'runlevel' settings are ignored.
once	The process will be executed once when the specified runlevel is entered.
wait	The process will be started once when the specified runlevel is entered. <i>Pies</i> will wait for its termination before starting any other processes.

- `ctrlaltdel` The process will be executed when `pies` receives the SIGINT signal. Normally this means that the CTRL-ALT-DEL combination has been pressed on the keyboard.
- `kbrequest` The process will be executed when a signal from the keyboard handler is received that indicates that a special key combination was pressed on the console keyboard.
- `ondemand` The process will be executed when the specified *ondemand* runlevel is called ('a', 'b' and 'c'). No real runlevel change will occur (see [Ondemand runlevels], page 48). The process will remain running across any eventual runlevel changes and will be restarted whenever it terminates, similarly to `respawn` components.
- `powerfail` The process will be executed when the power goes down. `Pies` will not wait for the process to finish.
- `powerfailnow`  
The process will be executed when the power is failing and the battery of the external UPS is almost empty.
- `powerokwait`  
The process will be executed as soon as `pies` is informed that the power has been restored.
- `powerwait` The process will be executed when the power goes down. `Pies` will wait for the process to finish before continuing.

The special mode 'initdefault' declares the default runlevel. In the 'initdefault' entry, the *runlevels* field must consist of exactly one runlevel character. Rest of fields are ignored. For example, the following instructs `pies` that the default runlevel is '3':

```
id:3:initdefault:
```

If no 'initdefault' entry is present, `pies` will ask the user to input the desired default runlevel upon entering the normal state.

`Inittab` must contain at least one entry with 'S' in *runlevels* field. This entry is used for system maintenance and recovery. If it is absent, `pies` adds the following default entry implicitly:

```
~~:S:wait:/sbin/sulogin
```

As an exception to traditional syntax, the '#' followed by the word 'pies' (with any amount of white space in between) introduce a pragmatic comment that modifies the behavior of the configuration parser. The following such comments are understood:

```
#pies pragma debug n
```

Set debugging level *n* (a decimal number). See Chapter 4 [Pies Debugging], page 39.

```
#pies pragma next syntax file
```

After parsing `/etc/inittab`, read configuration from file *file*, assuming *syntax* (see [config syntax], page 5). Multiple 'next' pragmas are allowed, the named files will be processed in turn.

The default set up is equivalent to specifying

```
#pies pragma next pies /etc/pies.init
```

```
#pies pragma stop
```

Stop parsing after this line. The remaining material is ignored.

Both the traditional `/etc/inittab` and pies-native `/etc/pies.init` files are entirely equivalent, excepting that, naturally, the latter is more flexible and gives much more possibilities in defining the system behavior. The declaration of a component in `/etc/pies.init` can contain all the statements discussed in Section 3.2 [Component Statement], page 9. The only difference is that runlevels to start the component is must be specified:

```
runlevels string [Config: component]
```

Specifies the runlevel to start the component in. The *string* argument is a string of runlevel characters.

For example, the inittab entry discussed above is equivalent to the following statement in `pies.init` file:

```
component id {
    mode mode;
    runlevels runlevels;
    command command;
}
```

The default runlevel is specified in `/etc/pies.init` using the following construct:

```
initdefault rl [Config]
```

Declare the default runlevel. The argument is the runlevel name. E.g.

```
initdefault 3;
```

If both `/etc/inittab` and `/etc/pies.init` are present, the latter can declare components with the same *id* as the ones declared in the former. In that case, the two entries will be merged, the latter one overriding the former. Thus, `/etc/pies.init` can be used to complement definitions in `inittab`. Consider, for example the following `inittab` entry:

```
upd:3:respawn:/usr/libexec/upload
```

If `pies.init` contains the following:

```
component upd {
    user nobody;
    stderr syslog local1;
}
```

the result will be equivalent to:

```
component upd {
    mode respawn;
    runlevels 3;
    command /usr/libexec/upload;
    user nobody;
    stderr syslog local1;
}
```



### 6.3 Init Command Line

The runlevel to run in can be given as argument in the command line:

```
/sbin/pies 1
```

Apart from this, the following command line arguments are recognized:

```
-s
single    Initialize default runlevel 'S'.

-b
emergency Run emergency shell /sbin/sulogin, prior to initialization.
```

### 6.4 Init Environment

Programs run from `pies` init process inherit a basic environment consisting of the following variables:

```
PREVLEVEL=L
    Previous runlevel, or letter 'N' if the runlevel hasn't been changed since startup.

RUNLEVEL=L
    Current runlevel.

CONSOLE=device
    Pathname of the console device file.

INIT_VERSION="GNU Pies 1.4"
    Version of pies.

PATH=/bin:/usr/bin:/sbin:/usr/sbin
```

Once the system is booted up, the environment can be controlled using the `piesctl telinit environ` (or `pies -T -e`) command.

### 6.5 piesctl telinit

```
piesctl telinit runlevel [piesctl]
    Report the runlevel and state of the process 1.

piesctl telinit runlevel n [piesctl]
    Switch to runlevel n.

piesctl telinit environ list [NAME] [piesctl]
    List the environment. If NAME is given, list only the value of that variable.

piesctl telinit environ set NAME=VALUE [piesctl]
    Set variable NAME to VALUE. The environment is capable to hold at most 32
    variables.

piesctl telinit environ unset NAME [piesctl]
    Unset variable NAME.
```

## 6.6 The Telinit Command

When given the `-T` (`--telinit`) option, `pies` emulates the behavior of the traditional `telinit` command. This is a legacy way of communicating with the `init` process. The commands are sent via named pipe `/dev/initctl`. When the `-T` option is given, the rest of command line after it is handled as `telinit` options. The following command:

```
pies -T [-t n] r
```

tells `init` process to switch to runlevel `r`. Possible values for `r` are:

- 0 to 9        Instructs `init` to switch to the specified runlevel.
- S or s       Tells `init` to switch to the single user mode.
- a, b, or c   Tells `init` to enable on-demand components with the specified runlevel. The actual runlevel is not changed.
- Q or q       Tells `init` to rescan configuration files.

The `-t` (`--timeout`) option sets the time to wait for processes to terminate after sending them the `SIGTERM` signal. Any processes that remain running after `n` seconds will be sent the `SIGKILL` signal. The default value is 5 seconds.

This usage is equivalent to the `piesctl telinit runlevel` command (see Section 6.5 [piesctl telinit], page 51).

The `-e` (`--environment`) option modifies the `init` process environment. Its argument is either a variable assignment `'name=value'` to set a variable, or the name of a variable to unset it. Several `-e` options can be given to process multiple variables in a single command. Note, however, that given `n` `-e` options, the total length of their arguments is limited to 367 - `n` bytes.

This option provides a limited subset of the functionality offered by the `piesctl telinit environ` command.

The table below summarizes all options available in `telinit` mode:

- `-t n`        Wait `n` seconds for processes to terminate after sending them the `SIGTERM` signal. Any processes that remain running after that time will be sent the `SIGKILL` signal. The default value is 5 seconds.
- `-e var=value`  
              Define environment variable `var` as having value `value`.
- `-e var`       Unset environment variable `var`.

## 7 Configuration Examples

In this section we provide several examples of working pies configuration files.

### 7.1 Simplest Case: Using Pies to Run Pmult

The example below runs `pmult` (see Section “`pmult`” in *Mailfromd Manual*) utility with the privileges of ‘`meta1`’ user. Both standard error and standard output are redirected to the syslog facility ‘`mail`’, priorities ‘`err`’ and ‘`info`’, correspondingly.

```
component pmult {
    command "/usr/local/sbin/pmult";
    user meta1s;
    facility mail;
    stderr syslog err;
    stdout syslog info;
}
```

### 7.2 Using Pies to Run Pmult and MeTA1

The example below is a working configuration file for running `pmult` and all components of MeTA1, configured in `/etc/meta1/meta1.conf`. The global `return-code` statement is used to configure `pies` behavior for some exit codes.

```
# Sample pies configuration for running pmult and MeTA1

# Special handling for exit codes that mean the program was
# incorrectly used or misconfigured.
return-code (EX_USAGE, EX_CONFIG) {
    action disable;
    notify "root";
    message <<- EOT
        From: Pies <>
        X-Agent: ${canonical_program_name} (${package} ${version})
        Subject: Component ${component} disabled.

        Component "${component}" has terminated with code ${retcode},
        which means it encountered some configuration problem.
        I will not restart it automatically. Please fix its configuration
        and restart it manually at your earliest convenience.

        To restart, run ‘‘${program_name} -R ${component}’’
        ---
        Wuff-wuff,
        Pies
    EOT;
}

component pmult {
```

```

    command "/usr/local/sbin/pmult";
    user metals;
    stderr syslog err;
    stdout syslog info;
}

include-meta1 "/etc/meta1/meta1.conf";

```

### 7.3 Running Pies as Inetd

This configuration file allows to run `pies` instead of `initd`. It starts two services: ‘`ftp`’ and ‘`pop3d`’, and restricts access to them to two local subnets:

```

acl {
    allow from 10.10.10.0/24;
    allow from 192.168.10.0/27;
    deny from any;
}

debug 3;

component ftp {
    mode inetd;
    socket "inet://0.0.0.0:21";
    umask 027;
    program /usr/sbin/ftpd
    command "ftpd -l -C";
}

component pop3d {
    mode inetd;
    socket "inet://0.0.0.0:110";
    program "/usr/sbin/pop3d";
    command "pop3d --inetd";
}

```

The following is almost equivalent configuration in `inetd` format:

```

ftp stream tcp nowait root /usr/sbin/ftpd ftpd -l -C
pop3 stream tcp nowait root /usr/sbin/pop3d pop3d --inetd

```

This configuration is “almost” equivalent, because the `inetd` format has no way of specifying ACLs and setting the `umask`.

## 8 Command Line Usage

When run without arguments, `pies` parses and loads the configuration file, detaches itself from the controlling terminal (becomes a daemon), and starts all components. Before actually starting up, it ensures that no another copy is already running, by looking for a PID file and verifying that the PID listed there is alive and responding. If another copy is running, `pies` refuses to start up.

It is often necessary to run several copies of `pies` with different configuration files. To support such usage, `pies` provides a notion of *instance*. Pies instance is an independent invocation of `pies` that uses a separate configuration file and separate state files (see Section 3.11 [State Files], page 37). Instances are created using the `--instance` option:

```
--instance=name
    Read configuration from sysconfdir/name.conf, use name as the base name
    for state files (i.e., they become name.pid, name.clt, etc.) and tag all syslog
    messages with name.
```

For example, the following invocations create three instances of `pies`:

```
pies
pies --instance=inetd
pies --instance=mta
```

The first instance uses the default configuration and state files. The second one reads configuration from `/etc/inetd.conf`, and the third one reads it from `/etc/mta.conf`.

After startup, you can verify the status of the running process using the `--status` option.

```
$ pies --status
smtps/stderr R 4697
pmult/stderr R 4677
pmult/stdout R 4676
pmult          CR 4678 /usr/local/sbin/pmult
smar           CR 4680 smar -f /etc/meta1/meta1.conf -d 100
qmgr           CR 4691 qmgr -f /etc/meta1/meta1.conf
smtpc          CR 4696 smtpc -f /etc/meta1/meta1.conf
smtps          PR 4698 smtps -d100 -f /etc/meta1/meta1.conf
finger         IL inet+tcp://0.0.0.0:finger /usr/sbin/in.fingerd -u
eklogin        IL inet+tcp://0.0.0.0:eklogin /usr/sbin/klogind -k -c -e
kshell         IL inet+tcp://0.0.0.0:kshell /usr/sbin/kshd -k -c
eklogin        IR 13836 /usr/local/sbin/klogind -k -c -e
```

See [piesctl list], page 42, for a description of the output format.

You can restart any component by using the `--restart-component` (`-R`) option, e.g.:

```
$ pies -R pmult smtps
```

To stop all running components and shut down `pies`, use the `--stop` (`-S`) command line option:

```
$ pies --stop
```

If you modified the configuration file, you can instruct `pies` to read it again using the `--reload` (`-r`) command line option.

The `--status`, `--restart-component`, `--stop`, and `--reload` options actually run the `piesctl` command, which provides a powerful tool for managing `pies`. See Chapter 5 [piesctl], page 41, for a detailed description.

Two options are provided for verifying inter-component dependencies. The `--dump-depmap` option prints on the standard output the *dependency map*. This map is a square matrix with rows representing dependents and columns representing prerequisites. An ‘X’ sign is placed on each crossing which corresponds to the actual dependency. For example:

```
$ pies --dump-depmap
Dependency map:
  0  1  2  3  4
0
1
2   X
3     X
4   X X
```

Legend:

```
0: pmult
1: smar
2: qmgr
3: smtpc
4: smtps
```

This example corresponds to the configuration file shown in Section 7.2 [Hairy Pies], page 53. To illustrate how to read it, consider the 4th row of the table. According to the legend, number 4 means ‘smtps’ component. There are two ‘X’ marks: in columns 1 and 2. This means that ‘smtps’ depends on ‘smar’ and ‘qmgr’.

You can also list prerequisites explicitly:

```
$ pies --trace-prereq
qmgr: smar
smtpc: qmgr
smtps: smar qmgr
```

To list prerequisites for a particular component, give its name in the command line:

```
$ pies --trace-prereq smtps
smtps: smar qmgr
```

Any number of components can be given in the command line.

A counterpart option `--trace-depend` lists dependencies. Its usage is similar to the described above:

```
$ pies --trace-depend
smtps
smtpc
qmgr: smtps, smtpc
smar: smtps, qmgr

$ pies --trace-depend qmgr
qmgr: smtps, smtpc
```

## 9 Pies Invocation

This section summarizes `pies` command line options.

- `--config-file=file`
- `-c file` Read configuration from *file*, instead of the default `/etc/pies.conf`.  
See Chapter 3 [Configuration], page 5.
- `--config-help`  
Show configuration file summary. See Chapter 3 [Configuration], page 5.
- `--define=sym[=value]`
- `-D symbol[=value]`  
Define symbol *sym* as having *value*, or empty, if the *value* is not given. See Section 3.1.3 [Preprocessor], page 8.
- `--debug=level`
- `-x level` Set debug verbosity level. See Chapter 4 [Pies Debugging], page 39, for a description of *level*.
- `--dump-depmap`  
Dump dependency map. See [dump-depmap], page 56.
- `--no-init`  
Don't assume *init mode* (see Chapter 6 [Init Process], page 47, if running with PID 1. This option is useful if you intend to run `pies` as a process manager in a docker container.
- `--trace-depend`  
List dependencies for components named in the command line. Without arguments, dependencies for each component are listed. See [trace-depend], page 56.
- `--trace-prereq`  
List prerequisites for components named in the command line. Without arguments, prerequisites for each component are listed. See [trace-prereq], page 56.
- `--telinit`
- `-T` Emulate the `telinit` legacy interface. The rest of command line following this option is processed as `telinit` options. See Section 6.6 [telinit command], page 52, for a detailed description of these.
- `-E` Preprocess configuration file and exit. See Section 3.1.3 [Preprocessor], page 8.
- `--force` Force startup even if another instance may be running.
- `--foreground`  
Remain in foreground.
- `--help` Display a short usage summary and exit.
- `--inetd`
- `-i` Run in `inetd-compatibility` mode. It is roughly equivalent to `pies --instance=inetd --syntax=inetd`. See Section 3.7 [inetd], page 34.

`--include-directory=dir`  
`-I dir` Add directory *dir* to the list of directories to be scanned for include files. See [include search path], page 8.

`--instance=name`  
Define the name of the `pies` instance. See [instances], page 55.

`--lint`  
`-t`

`--source-info`  
Show source info with debugging messages. See [source-info], page 39.

`--status`  
`-s` Start `piesctl list` to obtain information about the running processes. See [piesctl list], page 42.

`--stderr` Log to standard error.

`--stop`  
`-S` Stop the running instance. This is equivalent to running `piesctl shutdown`.

`--syntax=type`  
Define the syntax for parsing the configuration files specified by any `--config-file` options that follow this one. Possible values for *type* are:

<code>pies</code>	Native <code>pies</code> configuration. See Chapter 3 [Configuration], page 5.
<code>inetd</code>	' <code>inetd</code> '-style configuration files. See Appendix A [inetd.conf], page 61.
<code>metal</code>	' <code>metal</code> '-style configuration files. See Section 3.8 [include-meta1], page 35.
<code>inittab</code>	' <code>Inittab</code> ' file. See Chapter 6 [Init Process], page 47.

See [config syntax], page 5, for a detailed description of this option.

`--syslog` Log to syslog. This is the default.

`--rate=r` Set maximum connection rate (connections per second) for `inetd`-style components. See [inetd component rate], page 20.

`-r`  
`--reload`  
`--hup` Reread the configuration files. This is equivalent to running `piesctl config reload` (see [config reload], page 42).

`-R`  
`--restart-component`  
Restart components named in the command line. See [pies-restart], page 55.

`--version`  
Display program version and license information and exit.

`--undefine=sym`  
`-U sym` Undefine symbol *sym*. See Section 3.1.3 [Preprocessor], page 8.

`--usage` Display a short summary of available options and exit.



## 10 How to Report a Bug

Send bug-reports and suggestions to `bug-pies@gnu.org.ua`.

If you think you've found a bug, please be sure to include maximum information needed to reliably reproduce it, or at least to analyze it. The information needed is:

- Version of the package you are using.
- Compilation options used when configuring the package.
- Run-time configuration (`pies.conf` file and the command line options used).
- Detailed description of the bug.
- Conditions under which the bug appears.



## Appendix A Inetd.conf Format

This appendix describes the format of `inetd` compatible configuration files. See Section 3.7 [inetd], page 34, for the discussion on how to use such files with GNU `pies`.

The `inetd` configuration file has line oriented format. Comments are denoted by a `#` at the beginning of a line. Empty lines and comments are ignored. Each non-empty line must be either a service definition, or address specification.

*Service definition* consists of at least 6 fields separated by any amount of the white space. These fields are described in the following table (optional parts are enclosed in square brackets):

[service-node:]service-name

The service-name entry is the name of a valid service in the file `/etc/services`. For built-in services (see Section 3.2.8.1 [builtin], page 20), the service name must be the official name of the service (that is, the first entry in `/etc/services`), or a numeric representation thereof. For TCPMUX services, the value of the `'service name'` field consists of the string `'tcpmux'` followed by a slash and the locally-chosen service name (see Section 3.2.8.2 [TCPMUX], page 21). Optionally, a plus sign may be inserted after the slash, indicating that `pies` must issue a `'+'` response before starting this server.

The `'service-name'` part corresponds to component tag in `pies.conf` (see Section 3.2 [Component Statement], page 9). For built-in components, it corresponds to the `service` statement (see Section 3.2.8.1 [builtin], page 20).

Optional `'service-node'` prefix is allowed for internet services. When present, it supplies the local addresses `inetd` should listen on for that service. `'Service-node'` consists of a comma-separated list of addresses. Both symbolic host names and numeric IP addresses are allowed. Symbolic hostnames are looked up in DNS service. If a hostname has multiple address mappings, a socket is created to listen on each address. A special hostname `'*'` stands for `INADDR_ANY`.

socket type

The socket type should be one of `'stream'`, `'dgram'`, `'raw'`, `'rdm'`, or `'seqpacket'`. TCPMUX services must use `'stream'`.

This field corresponds to the `socket-type` statement in `pies.conf`. See [socket-type], page 20.

protocol

The protocol must be a valid protocol as given in `/etc/protocols`. Examples might be `'tcp'` or `'udp'`. TCPMUX services must use `'tcp'`.

The ‘`service-node`’ prefix and ‘`socket-type`’ field correspond to the `socket` statement in `pies.conf`. See [inetd-socket], page 19.

For example, the following line:

```
10.0.0.1:ftp dgram  udp    wait   root  ftpd
```

is equivalent to

```
socket inet+udp://10.0.0.1:ftp;
socket-type dgram;
```

`wait/nowait`[`.max-rate`]

The ‘`wait/nowait`’ entry specifies whether the invoked component will take over the socket associated with the service access point, and thus whether `pies` should wait for the server to exit before listening for new service requests. Datagram servers must use ‘`wait`’, as they are always invoked with the original datagram socket bound to the specified service address. These servers must read at least one datagram from the socket before exiting. If a datagram server connects to its peer, freeing the socket so that `pies` can go on receiving further messages from the socket, it is said to be a *multi-threaded* server; it should read one datagram from the socket and create a new socket connected to the peer. It should fork, and the parent should then exit to allow `pies` to check for new service requests to spawn new servers. Datagram servers which process all incoming datagrams on a socket and eventually time out are said to be *single-threaded*. Examples of such servers are `comsat` and `talkd`. `tftpd` is an example of a multi-threaded datagram server.

Servers using stream sockets generally are multi-threaded and use the ‘`nowait`’ entry. Connection requests for these services are accepted by `pies`, and the server is given only the newly-accepted socket connected to a client of the service. Most stream-based services and all TCPMUX services operate in this manner. For such services, the invocation rate may be limited by specifying optional ‘`max-rate`’ suffix (a decimal number), e.g.: ‘`nowait.15`’.

Stream-based servers that use ‘`wait`’ are started with the listening service socket, and must accept at least one connection request before exiting. Such a server would normally accept and process incoming connection requests until a timeout. Datagram services must use ‘`nowait`’. The only stream server marked as ‘`wait`’ is `identd` (see Section “`identd`” in *identd manual*).

The ‘`wait`’ field corresponds to `flags wait` in the `pies.conf` file. The ‘`nowait`’ corresponds to `flags nowait`. See [flags], page 11.

The ‘`max-rate`’ suffix corresponds to the `max-rate` statement. See [max-rate], page 20.

`user`

The `user` entry contains the name of the user as whom the component should run. This allows for components to be given less permission than root.

This corresponds to the `user` statement in `pies.conf`. See Section 3.2.2 [Component Privileges], page 12.

**program** The program entry contains the full file name of the program which is to be executed by `pies` when a request arrives on its socket. For built-in services, this entry should be `'internal'`.

It is common usage to specify `/usr/sbin/tcpd` in this field.

This field corresponds to the `program` statement in `pies.conf`. See Section 3.2 [Component Statement], page 9.

**server program arguments**

The server program arguments should be just as arguments normally are, starting with `argv[0]`, which is the name of the program. For built-in services, this entry must contain the word `'internal'`, or be empty.

This corresponds to the `command` statement. See Section 3.2 [Component Statement], page 9.

*Address specification* is a special statement that declares the `'service-node'` part (see above) for all the services declared below it. It consists of a host address specifier followed by a colon on a single line, e.g.:

```
127.0.0.1,192.168.0.5:
```

The address specifier from such a line is remembered and used for all further lines lacking an explicit host specifier. It remains in effect until another address specification or end of the configuration is encountered, whichever occurs first.

The following address specification:

```
*:
```

causes any previous default address specifier to be forgotten.

An example of `inetd.conf` file with various services follows:

```
ftp          stream tcp nowait root  /usr/libexec/ftpd  ftpd -l
ntalk       dgram  udp wait  root  /usr/libexec/ntalkd ntalkd
tcpmux      stream tcp nowait root  internal
tcpmux/+scp-to stream tcp nowait guest /usr/sbin/in.wydawca wydawca
tcpmux/docref stream tcp nowait guest /usr/bin/docref    docref
```



## Appendix B User-Group ACLs

This appendix describes the ‘`user-group`’ extension for GNU Pies ACLs. This extension is reserved for the future use.

The `user-group` ACL statement specifies which users match this entry. Allowed values are the following:

`all`           All users.

`authenticated`  
          Only authenticated users.

`group group-list`  
          Authenticated users which are members of at least one of groups listed in `group-list`.

For example, the following statement defines an ACL which allows access for any user connected via local UNIX socket `/tmp/pies.sock` or coming from a local network ‘`192.168.10.0/24`’. Any authenticated users are allowed, provided that they are allowed by another ACL ‘`my-nets`’ (which should have been defined before this definition). Users coming from the network ‘`10.10.0.0/24`’ are allowed if they authenticate themselves and are members of groups ‘`pies`’ or ‘`users`’. Access is denied for anybody else:

```
acl {
    allow all from ("/tmp/pies.sock", "192.168.10.0/24");
    allow authenticated acl "my-nets";
    allow group ("pies", "users") from "10.10.0.0/24";
    deny all;
}
```





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# Concept Index

This is a general index of all issues discussed in this manual

## #

#include .....	8
#include_once .....	9
#line .....	9

## —

-D .....	9
-E, introduced .....	5
-U .....	9

## /

/etc/inetd.conf .....	34
/etc/meta1/meta1.conf .....	35
/etc/protocols .....	19, 61
/etc/services .....	61

## A

accept .....	10
accept-style components .....	1
access control lists .....	29
ACL .....	29
ACL in TCPMUX services .....	22
all .....	65
authenticated .....	65

## B

block statement .....	8
boolean value .....	6
builtin services .....	20

## C

chargen .....	20
Comments in a configuration file .....	6
component .....	1, 9
config-file, --config-file option, introduced .....	5
config-file, --config-file option, summary .....	57
config-help, --config-help option, introduced .....	5
config-help, --config-help option, summary .....	57
configuration file .....	5
configuration file statements .....	6

## D

daytime .....	20
debug, --debug option, described .....	39
debug, --debug option, summary .....	57
declaring prerequisites .....	12
define, --define option, described .....	9
define, --define option, summary .....	57
dependencies .....	56
dependency .....	3
dependents .....	3
disable .....	11
discard .....	20
dump-depmap option, --dump-depmap option option, introduced .....	56
dump-depmap, --dump-depmap option, summary .....	57

## E

echo .....	20
escape sequence .....	6
exec .....	10

## F

force, --force option, summary .....	57
foreground, --foreground option, summary .....	57

## G

Global Configuration .....	36
group .....	65

## H

here-document .....	7
hup, --hup option, summary .....	58

## I

id, piesctl .....	41
include directories, preprocessor .....	8
include search path, preprocessor .....	8
include-directory, --include-directory option, described .....	8
include-directory, --include-directory option, summary .....	57
inetd .....	10
inetd, --inetd option, described .....	34
inetd, --inetd option, summary .....	57
inetd-style components .....	1, 19
inetd.conf .....	34

init .....	47
instance, --instance option, summary .....	58
internal .....	12
internal flag .....	21
internal services .....	20

## L

lint, --lint option, introduced .....	5
lint, --lint option, summary .....	58
list .....	8

## M

m4 .....	9
mailer .....	29
metal-style components .....	1, 23
multi-line comments .....	6

## N

no-init, --no-init option, summary .....	57
nostartaccept .....	10
Notification .....	28
nullinput .....	11

## P

pass .....	10
pass-fd .....	10
pass-style components .....	1
pies.conf .....	5
piesctl id .....	41
pp-setup .....	9
precious .....	11
preprocessor .....	8
preprocessor include search path .....	8
prerequisite .....	3
prerequisites, declaring .....	12
privileges .....	12, 37

## Q

qotd .....	20
quoted string .....	6

## R

rate, --rate option, summary .....	58
reload, --reload option, summary .....	58
repeater .....	18
resolve .....	12
respawn .....	10
respawn components .....	1
restart-component, --restart-component option, described .....	55
restart-component, --restart-component option, summary .....	58
return-code .....	17

## S

sendmail .....	29
shell .....	11
shutdown .....	10
shutdown components .....	1
shutdown sequence .....	36
siggroup .....	12
simple statements .....	6
single-line comments .....	6
smtps .....	1
sockenv .....	12, 23
socket environment variables .....	23
source-info, --source-info option, summary .....	58
standard input .....	11
startup .....	10
startup components .....	1
state files .....	37
statement, block .....	8
statement, simple .....	6
statements, configuration file .....	6
status, --status option, summary .....	58
stderr, --stderr option, summary .....	58
stdin .....	11
stop, --stop option, described .....	55
stop, --stop option, summary .....	58
string, quoted .....	6
string, unquoted .....	6
syntax, --syntax option, summary .....	58
syslog, --syslog option, summary .....	58

## T

tcpmux .....	12, 21
tcpmuxplus .....	12
TCPMUX .....	21
telinit option, --telinit option option, introduced .....	52
telinit, --telinit option, summary .....	57
time .....	20
trace-depend, --trace-depend option, summary .....	57

`trace-prereq, --trace-prereq`  
option, described ..... 56  
`trace-prereq, --trace-prereq`  
option, summary ..... 57

## U

`undefine, --undefine` option, described ..... 9  
`undefine, --undefine` option, summary ..... 58

## W

`wait` ..... 11

